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## *t\_FILES*

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*FILE\_NAME*                      *Animation.ctl*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
AutoPlay	Property Get	Returns/sets a value that determines whether or not the animation will start playing as soon as the AVI clip is loaded.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BackStyle	Property Get	Returns/sets the background style.
Center	Property Get	Returns/sets a value that determines whether the animation is centered or not.
Change	Event	Occurs when the associated AVI clip has started or stopped playing.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.

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LoadFile	Sub	Loads an AVI clip from the specified file name and displays its first frame.
LoadRes	Sub	Loads an AVI clip from the specified resource and displays its first frame. This method will fail in the IDE.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
Play	Sub	Method to play the associated AVI clip.
Playing	Property Get	Returns a value that determines whether an AVI clip is playing or not.
PreviewKeyDown	Event	Occurs before the KeyDown event.

PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SetFocus	Sub	Moves the focus to the specified object.
StopPlay	Sub	Method to stop playing the associated AVI clip.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Unload	Sub	Unloads the associated AVI clip.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *CbrBand.cls*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Caption	Property Get	Returns/sets the caption of the band.
Child	Property Get	Returns/sets the control to be moved and sized with the band.
ChildEdge	Property Get	Returns/sets a value indicating whether the band has an edge at the top and bottom of the child control.
FixedBackground	Property Get	Returns/sets whether a background picture moves with the band or stays fixed to the cool bar.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Gripper	Property Get	Returns/sets the gripper of the band.

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Height	Property Get	Returns the height of the band.
HideCaption	Property Get	Returns/sets a value indicating if the caption of the band will be kept hidden.
ID	Property Get	Returns an internal identification of this band.
IdealWidth	Property Get	Returns/sets the ideal width of the band.
Image	Property Get	Returns/sets the index or key of an image in an associated image list control.
ImageIndex	Property Get	Returns the index of an image in an associated image list control.
Index	Property Get	Returns the index in the collection of the band.
Key	Property Get	Returns the key used in the collection.
Maximize	Sub	Resizes the band to either its ideal or largest size.
MinHeight	Property Get	Returns/sets the minimum height needed for the control returned by the child property.
Minimize	Sub	Resizes the band to its smallest size.
MinWidth	Property Get	Returns/sets the minimum width needed for the control returned by the child property.
NewRow	Property Get	Returns/sets a value indicating whether this band starts a new row in the cool bar.
Picture	Property Get	Returns/sets the background picture.
Position	Property Get	Returns/sets the current position of the band.
PushChevron	Sub	Programmatically push the chevron of this band.
Style	Property Get	Returns/sets the style of the band.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the tool tip text of the band. Requires that the show tips property is set to true.
UseChevron	Property Get	Returns/sets a value indicating if a chevron button is used when the band is smaller than its ideal width.
UseCoolBarColors	Property Get	Returns/sets a value indicating whether this band uses the fore- and back color of the cool bar or uses its own.
UseCoolBarPicture	Property Get	Returns/sets a value indicating whether this band uses the picture of the cool bar or uses its own.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.

Width Property Get Returns/sets the width of the band.

**FILE\_NAME** *CbrBandProperties.cls*

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<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.

**FILE\_NAME** *CbrBands.cls*

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<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Add	Function	Adds a band to the bands collection.
Clear	Sub	Removes all bands from the collection.
Count	Property Get	Returns the number of bands in the collection.
Exists	Function	Returns a value indicating if a given index or key in the bands collection exists.
Item	Property Get	Returns a band given its index or key.
ItemFromPosition	Property Get	Returns a band given its position.
Remove	Sub	Removes a band from the collection.

**FILE\_NAME** *CheckBoxW.ctl*

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<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Alignment	Property Get	Returns/sets the alignment.
Appearance	Property Get	Returns/sets a value that determines whether an object is painted two-dimensional or with 3-D effects.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Caption	Property Get	Returns/sets the text displayed in an object's title bar or below an object's icon.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
DisabledPicture	Property Get	Returns/sets a graphic to be displayed when the button is disabled. Only applicable if the style property is set to 1.
DownPicture	Property Get	Returns/sets a graphic to be displayed when the button is in the down position. Only applicable if the style property is set to 1.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.

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DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
Hot	Property Get	Returns/sets a value that indicates if the check box is hot; that is, the mouse is hovering over it. Requires comctl32.dll version 6.0 or higher.
HotChanged	Event	Occurs when the check box control's hot state changes. Requires comctl32.dll version 6.0 or higher.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used. The image list should contain either a single image to be used for all states or individual images
ImageListAlignment	Property Get	Returns/sets the alignment used to the image in the image list control. Requires comctl32.dll version 6.0 or higher.
ImageListMargin	Property Get	Returns/sets the margin (related to the alignment) used to the image in the image list control. Requires comctl32.dll version 6.0 or higher.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MaskColor	Property Get	Returns/sets a color in a picture to be a 'mask' (that is, transparent). Only applicable if the style property is set to 1.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.

MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
OwnerDraw	Event	Occurs when a visual aspect of an owner-drawn button has changed.
Parent	Property Get	Returns the object on which this object is located.
Picture	Property Get	Returns/sets a graphic to be displayed in a control.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Pushed	Property Get	Returns/sets a value that indicates if the check box is in the pushed state.
PushLike	Property Get	Returns/sets a value that determines whether or not the control look and act like a push button.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.

RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SetFocus	Sub	Moves the focus to the specified object.
Style	Property Get	Returns/sets the appearance of the control, whether standard or graphical.
Tag	Property Get	Stores any extra data needed for your program.
TextAlignment	Property Get	Returns/sets the alignment of the displayed text.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency. This property is ignored
UseMaskColor	Property Get	Returns/sets a value which determines if the button control will use the mask color property. Only applicable if the style property is set to 1.
Value	Property Get	Returns/sets the value of an object.
VerticalAlignment	Property Get	Returns/sets the vertical alignment.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
WordWrap	Property Get	Returns/sets a value that determines whether a control may break lines within the text in order to prevent overflow.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *ComboBoxW.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AddItem	Sub	Adds an item to the combo box.
AutoSelect	Property Get	Returns/sets a value that determines whether or not the items can be selected automatically after an user input in the edit portion of the control.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Change	Event	Occurs when the contents of a control have changed.
CharacterCasing	Property Get	Returns/sets a value indicating if the combo box modifies the case of characters in both the selection field and the list.

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Clear	Sub	Clears the contents of the combo box.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
CloseUp	Event	Occurs when the drop-down list has been closed.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
CueBanner	Property Get	Returns/sets the textual cue, or tip, that is displayed to prompt the user for information. Requires comctl32.dll version 6.1 or higher.
DbtClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
DisableNoScroll	Property Get	Returns/sets a value that determines whether scroll bars are disabled instead of hidden when they are not needed.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
DropDown	Event	Occurs when the drop-down list is about to drop down.
DropDownHeight	Property Get	Returns/sets the height of the drop-down list. Setting this property resets the integral height property to false. Also the max drop-down items
DropDownWidth	Property Get	Returns/sets the width of the drop-down list. This property is not supported in a simple combo box.
DroppedDown	Property Get	Returns/sets a value that determines whether the drop-down list is dropped down or not.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
ExtendedUI	Property Get	Returns/sets a value that determines whether the default UI or the extended UI is used.
FieldHeight	Property Get	Returns/sets the height of the edit-control (or static-text) portion of the combo box.
FindItem	Function	Finds an item in the combo box and returns the index of that item.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetIdealHorizontalExtent	Function	Gets the ideal value for the horizontal extent property.

Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HorizontalExtent	Property Get	Returns/sets the width by which a drop-down list can be scrolled horizontally.
hWnd	Property Get	Returns a handle to a control.
hWndEdit	Property Get	Returns a handle to a control.
hWndList	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
IntegralHeight	Property Get	Returns/sets a value indicating whether the control displays partial items. This property has no effect in an variable owner-drawn combo box.
ItemData	Property Get	Returns/sets a specific number for each item in a combo box.
ItemDraw	Event	Occurs when a visual aspect of an owner-drawn combo box has changed.
ItemHeight	Property Get	Returns/sets the height of an item in the drop-down list. The optional index argument can be specified in an variable owner-drawn combo box.
ItemMeasure	Event	Occurs each time an variable owner-drawn combo box item's size needs to be determined in preparation of drawing it.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
List	Property Get	Returns/sets the items contained in a control's list portion.
ListBackColor	Property Get	Returns/sets the background color used to display text and graphics in the control's list portion.
ListCount	Property Get	Returns the number of items in the list portion of a control.
ListForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in the control's list portion.
ListIndex	Property Get	Returns/sets the index of the currently selected item in the control.
Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.

MaxDropDownItems	Property Get	Returns/sets the maximum number of items to be shown in the drop-down list.
MaxLength	Property Get	Returns/sets the maximum number of characters that can be entered in a control.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
NewIndex	Property Get	Returns the index of the item most recently added to a control.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.

PreviewKeyUp	Event	Occurs before the KeyUp event.
Redraw	Property Get	Returns/sets a value that determines whether or not the combo box redraws when changing the items. You can speed up the creation of large
Refresh	Sub	Forces a complete repaint of a object.
RemoveItem	Sub	Removes an item from the combo box.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollTrack	Property Get	Returns/sets whether the control should scroll its contents while the user moves the scroll box along the scroll bars.
SelectItem	Function	Searches for an item that begins with the characters in a specified string. If a matching item is found, the item is selected. The search is not case
SelLength	Property Get	Returns/sets the number of characters selected.
SelStart	Property Get	Returns/sets the starting point of text selected; indicates the position of the insertion point if no text is selected.
SelText	Property Get	Returns/sets the string containing the currently selected text.
SetFocus	Sub	Moves the focus to the specified object.
Sorted	Property Get	Indicates whether the elements of a control are automatically sorted alphabetically.
Style	Property Get	Returns/sets a value that determines the type of control and the behavior of its list box portion.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopIndex	Property Get	Returns/sets which item in a control is displayed in the topmost position.
UseListBackColor	Property Get	Returns/sets a value which determines if the combo box control will use the list back color property.
UseListForeColor	Property Get	Returns/sets a value which determines if the combo box control will use the list fore color property.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.

VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *CommandButtonW.ctl*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Alignment	Property Get	Returns/sets the alignment.
Appearance	Property Get	Returns/sets a value that determines whether an object is painted two-dimensional or with 3-D effects.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Caption	Property Get	Returns/sets the text displayed in an object's title bar or below an object's icon.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
DisabledPicture	Property Get	Returns/sets a graphic to be displayed when the button is disabled. Only applicable if the style property is set to 1.
DownPicture	Property Get	Returns/sets a graphic to be displayed when the button is in the down position. Only applicable if the style property is set to 1.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
DropDown	Event	Occurs when the drop-down arrow on the split button of a command button is clicked. Requires comctl32.dll version 6.1 or higher.
DroppedDown	Property Get	Returns/sets a value that determines whether the split button is dropped down or not. Requires comctl32.dll version 6.1 or higher.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetIdealSize	Sub	Gets the ideal size of the control. Requires comctl32.dll version 6.0 or higher.

Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
Hot	Property Get	Returns/sets a value that indicates if the command button is hot; that is, the mouse is hovering over it. Requires comctl32.dll version 6.0 or higher.
HotChanged	Event	Occurs when the command button control's hot state changes. Requires comctl32.dll version 6.0 or higher.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used. The image list should contain either a single image to be used for all states or individual images
ImageListAlignment	Property Get	Returns/sets the alignment used to the image in the image list control. Requires comctl32.dll version 6.0 or higher.
ImageListMargin	Property Get	Returns/sets the margin (related to the alignment) used to the image in the image list control. Requires comctl32.dll version 6.0 or higher.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MaskColor	Property Get	Returns/sets a color in a picture to be a 'mask' (that is, transparent). Only applicable if the style property is set to 1.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.

OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
OwnerDraw	Event	Occurs when a visual aspect of an owner-drawn button has changed.
Parent	Property Get	Returns the object on which this object is located.
PerformClick	Sub	Method that simulates a user button click.
Picture	Property Get	Returns/sets a graphic to be displayed in a control.
PictureAndCaption	Property Get	Returns/sets a value that indicates if both picture and caption will be displayed. Requires comctl32.dll version 6.1 or higher.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Pushed	Property Get	Returns/sets a value that indicates if the command button is in the pushed state.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SetFocus	Sub	Moves the focus to the specified object.
SetShield	Function	Sets the elevation required state to display an elevated icon. Returns 1 if successful, or an error code otherwise. Requires comctl32.dll version 6.1
SplitButton	Property Get	Returns/sets a value that determines whether or not the command button displays a split button. The 'DropDown' event is fired when the split button
SplitButtonAlignment	Property Get	Returns/sets the alignment of the split button. Requires comctl32.dll version 6.1 or higher.

SplitButtonGlyph	Property Get	Returns/sets the glyph image that appears on the part of the button that activates the drop-down on the split button. If nothing is set, this is an
SplitButtonNoSplit	Property Get	Returns/sets a value indicating that the split on the part of the button that activates the drop-down will not be displayed. If so, the 'DropDown' event
Style	Property Get	Returns/sets the appearance of the control, whether standard or graphical.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency. This property is ignored
UseMaskColor	Property Get	Returns/sets a value which determines if the button control will use the mask color property. Only applicable if the style property is set to 1.
Value	Property Get	Returns/sets the value of an object.
VerticalAlignment	Property Get	Returns/sets the vertical alignment.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
WordWrap	Property Get	Returns/sets a value that determines whether a control may break lines within the text in order to prevent overflow.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *CommandLink.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Caption	Property Get	Returns/sets the text displayed in an object's title bar or below an object's icon.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.

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DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object. However, this font is ignored as the control uses the current visual style system font.
GetIdealHeight	Function	Gets the ideal height of the control.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
Hint	Property Get	Returns/sets the text displayed as a hint below the caption.
Hot	Property Get	Returns/sets a value that indicates if the command button is hot; that is, the mouse is hovering over it. Requires comctl32.dll version 6.0 or higher.
HotChanged	Event	Occurs when the command link control's hot state changes.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used. The image list should contain either a single image to be used for all states or individual images
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.

MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PerformClick	Sub	Method that simulates a user button click.
Picture	Property Get	Returns/sets a graphic to be displayed in a control.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Pushed	Property Get	Returns/sets a value that indicates if the command link is in the pushed state.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SetFocus	Sub	Moves the focus to the specified object.
SetShield	Function	Sets the elevation required state to display an elevated icon. Returns 1 if successful, or an error code otherwise.
Tag	Property Get	Stores any extra data needed for your program.

ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency. This property is ignored
Value	Property Get	Returns/sets the value of an object.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *CommonDialog.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Action	Property Get	Sets the type of dialog box to be displayed.
CancelError	Property Get	Indicates whether an error is generated when the user chooses the cancel button.
Color	Property Get	Returns/sets the selected color.
ColorMode	Property Get	Returns/sets the printer color mode.
ColorValidate	Event	Occurs when the user clicked the OK button in a color dialog box.
Copies	Property Get	Returns/sets a value that determines the number of copies to be printed.
CustomColors	Property Get	Returns/sets the 16 custom colors that a user can select.
DefaultExt	Property Get	Returns/sets the default file name extension for the dialog box.
DialogTitle	Property Get	Sets the string displayed in the title bar of the dialog box.
Duplex	Property Get	Returns/sets a value that determines whether a page is printed on both sides.
FileName	Property Get	Returns/sets the path and file name of a selected file.
FileOffset	Property Get	Returns a zero-based offset, in characters, from the beginning of the path to the file name.
FileShareViolation	Event	Occurs when the user clicked the OK button and a network sharing violation occurs for the selected file in a open or save dialog box.

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FileTitle	Property Get	Returns the file name (without the path) of the file to open or save.
FileValidate	Event	Occurs when the user clicked the OK button in a open or save dialog box.
Filter	Property Get	Returns/sets the filters that are displayed in the type list box of a dialog box.
FilterIndex	Property Get	Returns/sets a default filter.
FindNext	Event	Occurs when the user clicked the find next button in a find or replace dialog box.
FindWhat	Property Get	Returns/sets the search string for the dialog box.
Flags	Property Get	Returns/sets the options for a dialog box.
FolderBrowserValidate Failed	Event	Occurs when the user typed an invalid name into the edit box in a folder browser dialog box.
FontApply	Event	Occurs when the user clicked the apply button in a font dialog box.
FontBold	Property Get	Returns/sets bold font styles.
FontCharset	Property Get	Returns/sets the charset of the font.
FontItalic	Property Get	Returns/sets italic font styles.
FontName	Property Get	Specifies the name of the font that appears in each row for the given level.
FontSize	Property Get	Specifies the size (in points) of the font that appears in each row for the given level.
FontStrikethru	Property Get	Returns/sets strikethrough font styles.
FontUnderline	Property Get	Returns/sets underline font styles.
FontWeight	Property Get	Returns/sets the weight (boldness) of the font.
FromPage	Property Get	Returns/sets the value for the first page to be printed.
hDC	Property Get	Returns a handle to the object's device context.
Help	Event	Occurs when the user clicks the help button in a dialog box.
HelpCommand	Property Get	Returns/sets the type of online help requested.
HelpContext	Property Get	Returns/sets the context ID of the requested help topic.
HelpFile	Property Get	Returns/sets the name of the help file associated with the project.

HelpKey	Property Get	Returns/sets the keyword that identifies the requested help topic.
HookEvents	Property Get	Returns/sets a value indicating if the dialog box can raise events that requires a hook callback.
InitDialog	Event	Occurs when a dialog box has finished initializing.
InitDir	Property Get	Returns/sets the initial file directory.
Max	Property Get	Returns/sets the maximum font size (font dialog) or print range (print dialog).
MaxFileSize	Property Get	Returns/sets the maximum size of the file name opened.
Min	Property Get	Returns/sets the smallest allowable font size (font dialog) or print range (print dialog).
Object	Property Get	Returns the own instance.
Orientation	Property Get	Returns/sets the printer paper orientation.
PageBottomMargin	Property Get	Returns/sets the size in device units of the paper's bottom margin.
PageBottomMinMargin	Property Get	Returns/sets the size in device units of the paper's bottom minimum margin.
PageLeftMargin	Property Get	Returns/sets the size in device units of the paper's left margin.
PageLeftMinMargin	Property Get	Returns/sets the size in device units of the paper's left minimum margin.
PageRightMargin	Property Get	Returns/sets the size in device units of the paper's right margin.
PageRightMinMargin	Property Get	Returns/sets the size in device units of the paper's right minimum margin.
PageTopMargin	Property Get	Returns/sets the size in device units of the paper's top margin.
PageTopMinMargin	Property Get	Returns/sets the size in device units of the paper's top minimum margin.
PaperBin	Property Get	Returns/sets the default paper bin on the printer from which paper is fed when printing.
PaperSize	Property Get	Returns/sets the printer paper size.
PrinterDefault	Property Get	Returns/sets a value that determines if user selections in a print dialog box are used to change the default printer.
PrinterDefaultInit	Property Get	Returns/sets a value that indicates if always the default printer will be initialized in a print or page setup dialog box.
PrinterDriver	Property Get	Returns/sets the selected non-default printer driver name.
PrinterName	Property Get	Returns/sets the selected non-default printer device name.

PrinterPort	Property Get	Returns/sets the selected non-default printer port name.
PrintQuality	Property Get	Returns/sets a value indicating the printer resolution.
Replace	Event	Occurs when the user clicked the replace button in a replace dialog box.
ReplaceAll	Event	Occurs when the user clicked the replace all button in a replace dialog box.
ReplaceWith	Property Get	Returns/sets the replacement string for the dialog box.
RootFolder	Property Get	Returns/sets the root folder where the browsing starts from.
ShowColor	Function	Displays the color dialog box.
ShowFind	Function	Displays the find dialog box.
ShowFolderBrowser	Function	Displays the folder browser dialog box.
ShowFont	Function	Displays the font dialog box.
ShowHelp	Sub	Runs windows help and displays the help file you specify.
ShowOpen	Function	Displays the open dialog box.
ShowPageSetup	Function	Displays the page setup dialog box.
ShowPrinter	Function	Displays the printer dialog box.
ShowPrinterEx	Function	Displays the extended printer dialog box.
ShowReplace	Function	Displays the replace dialog box.
ShowSave	Function	Displays the save dialog box.
Tag	Property Get	Stores any extra data needed for your program.
ToPage	Property Get	Returns/sets the value for the first page to be printed.

***FILE\_NAME***                      *CoolBar.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Align	Property Get	Returns/sets a value that determines where an object is displayed on a form.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object. This property is ignored if the version of comctl32.dll is 6.0 or
BandAfterDrag	Event	Occurs when a drag operation has ended on one band.

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BandBeforeDrag	Event	Occurs when a drag operation has begun on one band.
BandBorders	Property Get	Returns/sets a value indicating whether the cool bar displays narrow lines to separate the bands.
BandChevronPushed	Event	Occurs when a chevron button of a band is pushed.
BandMouseEnter	Event	Occurs when the user moves the mouse into a band.
BandMouseLeave	Event	Occurs when the user moves the mouse out of a band.
Bands	Property Get	Returns a reference to a collection of the band objects.
BorderStyle	Property Get	Returns/sets the border style for an object.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
ContainedControls	Property Get	Returns a collection that allows access to the controls contained within the control that were added to the control by the developer who uses the
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
DbClickToggle	Property Get	Returns/sets a value that determines whether or not the cool bar will toggle its maximized or minimized state when the user double-clicks a
DoubleBuffer	Property Get	Returns/sets a value that determines whether the control paints via double-buffering, which reduces flicker.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
FixedOrder	Property Get	Returns/sets a value indicating whether the user is allowed to rearrange the order of the bands.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns/sets the height of an object.
HeightChanged	Event	Occurs when the cool bar control's height changes, if its orientation is horizontal. Occurs when the cool bar control's width changes, if its
HitTest	Function	Returns a reference to the band object located at the coordinates of X and Y.

hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used.
LayoutChanged	Event	Occurs when the user changes the layout of the bands.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MinMax	Event	Occurs prior to maximizing or minimizing a band.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.

Orientation	Property Get	Returns/sets the orientation.
Parent	Property Get	Returns the object on which this object is located.
Picture	Property Get	Returns/sets the background picture.
Refresh	Sub	Forces a complete repaint of a object.
Resize	Event	Occurs when a form is first displayed or the size of an object changes.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
RowCount	Property Get	Returns the number of rows.
ShowTips	Property Get	Returns/sets a value that determines whether the tool tip text properties will be displayed or not.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
VariantHeight	Property Get	Returns/sets a value indicating whether the cool bar allows bands to be displayed with different heights.
VerticalGripper	Property Get	Returns/sets a value that determines whether or not the size grip will be displayed vertically instead of horizontally in a vertical cool bar.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *DTPicker.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AfterUserInput	Event	Occurs when the user input has been completed or canceled.
AllowUserInput	Property Get	Returns/sets a value indicating if user input is allowed. It enables when the user press the F2 key or click within the client area. The

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BeforeUserInput	Event	Occurs when a user attempts to input a string.
CalendarAlignment	Property Get	Returns/sets a value that determines whether the calendar will be left or right aligned with the control.
CalendarBackColor	Property Get	Returns/sets the background color used to display the month portion of the dropdown calendar.
CalendarContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
CalendarDayState	Property Get	Returns/sets a value that determines whether or not the calendar requests information about which days should be displayed in bold. Use the
CalendarFont	Property Get	Returns a Font object.
CalendarForeColor	Property Get	Returns/sets the foreground color used to display text in the month portion of the dropdown calendar.
CalendarGetDayBold	Event	Occurs when the calendar request information about how individual days should be displayed in bold or not. Requires comctl32.dll version 6.1 or
CalendarShowToday	Property Get	Returns/sets a value that determines whether or not the calendar displays the 'Today xx/xx/xx' literal at the bottom.
CalendarShowTodayCircle	Property Get	Returns/sets a value that determines whether or not the calendar does circle the 'Today' date.
CalendarShowTrailingDates	Property Get	Returns/sets a value that determines whether the calendar displays the dates from the previous and next months. Requires comctl32.dll version
CalendarShowWeekNumbers	Property Get	Returns/sets a value that determines whether the calendar displays week numbers to the left of each row of days.
CalendarTitleBackColor	Property Get	Returns/sets the background color used to display the title portion of the dropdown calendar.
CalendarTitleForeColor	Property Get	Returns/sets the foreground color used to display the title portion of the dropdown calendar.
CalendarTrailingForeColor	Property Get	Returns/sets the foreground color used to display the days at the beginning and end of the dropdown calendar that are from previous and
CalendarUseShortestDayNames	Property Get	Returns/sets a value that determines whether the calendar uses the shortest instead of the short day names. Requires comctl32.dll version
CallbackKeyDown	Event	Occurs when the user presses a key when the insertion point is over a callback field.
Change	Event	Occurs when the contents of a control have changed.
CheckBox	Property Get	Returns/sets a value that determines whether or not the control displays a checkbox to the left of the date. When unchecked, no date is selected.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
CloseUp	Event	Occurs when the user closes the calendar.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.

CustomFormat	Property Get	Returns/sets the custom format string used to format the date and/or time displayed in the control.
Day	Property Get	Returns/sets the day number [1-31] for the current date.
DayCount	Property Get	Returns the last day number of month [1-31] for the currently selected date.
DayOfWeek	Property Get	Returns the day of the week [0-6] for the current date.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DropDown	Event	Occurs when the dropdown calendar is about to drop down.
DroppedDown	Property Get	Returns/sets a value that determines whether the calendar is dropped down or not.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
Format	Property Get	Returns/sets a value that determines whether dates and times are displayed using standard or custom formatting.
FormatSize	Event	Occurs when the control needs to know the maximum allowable size of a callback field.
FormatString	Event	Occurs when the control is requesting text to be displayed in a callback field.
GetIdealSize	Sub	Gets the ideal size of the control. Requires comctl32.dll version 6.1 or higher.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
Hour	Property Get	Returns/sets the hour number [0-23] for the current time.
hWnd	Property Get	Returns a handle to a control.
hWndCalendar	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.

KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MaxDate	Property Get	Returns/sets the latest date that can be displayed or accepted by the control.
MinDate	Property Get	Returns/sets the earliest date that can be displayed or accepted by the control.
Minute	Property Get	Returns/sets the minute number [0-59] for the current time.
Month	Property Get	Returns/sets the month number [1-12] for the current date.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.

Parent	Property Get	Returns the object on which this object is located.
ParseUserInput	Event	Occurs when the user input is finished. It is necessary to parse the input string and take action if necessary.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Second	Property Get	Returns/sets the second number [0-59] for the current time.
Selected	Property Get	Returns/sets the selected state of the checkbox. If a checkbox is not present it will return always true.
SetFocus	Sub	Moves the focus to the specified object.
StartOfWeek	Property Get	Returns/sets a value that determines the day of the week [Mon-Sun] displayed in the leftmost column of days.
SystemStartOfWeek	Property Get	Returns a value that determines the local (system) day of the week [Mon-Sun].
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
UpDown	Property Get	Returns/sets a value that determines whether an updown (spin) button is used to modify dates instead of a dropdown calendar. This flag is ignored
Value	Property Get	Returns/sets the current date.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
Week	Property Get	Returns/sets the week number [1-52] for the currently selected date.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.

Year	Property Get	Returns/sets the year for the current date.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

**FILE\_NAME** *FontCombo.ctl*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
AutoSelect	Property Get	Returns/sets a value that determines whether or not the items can be selected automatically after an user input in the edit portion of the control.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BuddyControl	Property Get	Returns/sets the buddy control.
Change	Event	Occurs when the contents of a control have changed.
ClearRecent	Sub	Clears the contents of the drop-down recent list.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
CloseUp	Event	Occurs when the drop-down list has been closed.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DropDown	Event	Occurs when the drop-down list is about to drop down.
DropDownWidth	Property Get	Returns/sets the width of the drop-down list. This property is not supported in a simple font combo.
DroppedDown	Property Get	Returns/sets a value that determines whether the drop-down list is dropped down or not.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
ExtendedUI	Property Get	Returns/sets a value that determines whether the default UI or the extended UI is used.
FieldHeight	Property Get	Returns the height of the edit-control (or static-text) portion of the font combo.
FindItem	Function	Finds an item in the font combo and returns the index of that item.

Font	Property Get	Returns a Font object.
FontPitch	Property Get	Returns/sets a value that indicates if fonts that have a fixed or variable width are contained in a control's list portion.
FontType	Property Get	Returns/sets a value that determines which type of font names are contained in a control's list portion.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetIdealHorizontalExtent	Function	Gets the ideal value for the horizontal extent property.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HorizontalExtent	Property Get	Returns/sets the width by which a drop-down list can be scrolled horizontally.
hWnd	Property Get	Returns a handle to a control.
hWndEdit	Property Get	Returns a handle to a control.
hWndList	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
IntegralHeight	Property Get	Returns/sets a value indicating whether the control displays partial items.
ItemData	Property Get	Returns/sets a specific number for each item in a font combo.
ItemHeight	Property Get	Returns the height of an item in the drop-down list.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
List	Property Get	Returns the items contained in a control's list portion.
ListCount	Property Get	Returns the number of items in the list portion of a control.
ListIndex	Property Get	Returns/sets the index of the currently selected item in the control.

Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.
MaxDropDownItems	Property Get	Returns/sets the maximum number of items to be shown in the drop-down list.
MaxLength	Property Get	Returns/sets the maximum number of characters that can be entered in a control.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.

PreviewKeyUp	Event	Occurs before the KeyUp event.
RecentBackColor	Property Get	Returns/sets the background color used to display the drop-down recent list.
RecentCount	Property Get	Returns the number of items in the recent list portion of a control.
RecentForeColor	Property Get	Returns/sets the foreground color used to display the drop-down recent list.
RecentMax	Property Get	Returns/sets the maximum number of items to be shown in the drop-down recent list. A value of 0 indicates that no recent list items are displayed.
Refresh	Sub	Forces a complete repaint of a object.
RestoreRecent	Sub	Restores a drop-down recent list to its previously saved state.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SaveRecent	Function	Saves a drop-down recent list.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollTrack	Property Get	Returns/sets whether the control should scroll its contents while the user moves the scroll box along the scroll bars.
SelectItem	Function	Searches for an item that begins with the characters in a specified string. If a matching item is found, the item is selected. The search is not case
SelLength	Property Get	Returns/sets the number of characters selected.
SelStart	Property Get	Returns/sets the starting point of text selected; indicates the position of the insertion point if no text is selected.
SelText	Property Get	Returns/sets the string containing the currently selected text.
SetFocus	Sub	Moves the focus to the specified object.
Style	Property Get	Returns/sets a value that determines the type of control and the behavior of its list box portion.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopIndex	Property Get	Returns/sets which item in a control is displayed in the topmost position.

Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *FrameW.ctl*

<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Alignment	Property Get	Returns/sets the alignment.
Appearance	Property Get	Returns/sets a value that determines whether an object is painted two-dimensional or with 3-D effects.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style for an object.
Caption	Property Get	Returns/sets the text displayed in an object's title bar or below an object's icon.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
ContainedControls	Property Get	Returns a collection that allows access to the controls contained within the control that were added to the control by the developer who uses the
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns/sets the height of an object.
hWnd	Property Get	Returns a handle to a control.

Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
Mouselcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
Picture	Property Get	Returns/sets a graphic to be displayed in a control.
PictureAlignment	Property Get	Returns/sets the picture alignment.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.

RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency.
UseMnemonic	Property Get	Returns/sets a value that specifies whether an & in the caption property defines an access key.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *HotKey.ctl*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style.
Change	Event	Occurs when the contents of a control have changed.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.

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Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.

OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
RawValue	Property Get	Returns/sets the hot key combination.
Refresh	Sub	Forces a complete repaint of a object.
SetApplicationHotKey	Function	Sets the hot key of the specified window to the current hot key. A hot key cannot be associated with a child window.
SetFocus	Sub	Moves the focus to the specified object.
SetRules	Sub	Defines the invalid key combinations and the default modifiers for the hot key control.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns the text contained in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Value	Property Get	Returns/sets the virtual key code and modifier keys that define a hot key combination.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *ImageCombo.ctl*

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***SUB\_NAME***                      ***TYPE\_NAME SUB\_DESCR***

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BeginEdit	Event	Occurs when the user activates the drop-down list or clicks in the edit field.
Change	Event	Occurs when the contents of a control have changed.

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Click	Event	Occurs when the user presses and then releases a mouse button over an object.
CloseUp	Event	Occurs when the drop-down list has been closed.
ComboItems	Property Get	Returns a reference to a collection of the combo item objects.
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DropDown	Event	Occurs when the drop-down list is about to drop down.
DropDownWidth	Property Get	Returns/sets the width of the drop-down list. This property is not supported in a simple image combo.
DroppedDown	Property Get	Returns/sets a value that determines whether the drop-down list is dropped down or not.
EllipsisFormat	Property Get	Returns/sets a value indicating if and where the ellipsis character is appended, denoting that the text extends beyond the edge of the control.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
EndEdit	Event	Occurs when the user has concluded an operation within the edit field or has selected an item from the drop-down list.
ExtendedUI	Property Get	Returns/sets a value that determines whether the default UI or the extended UI is used.
FindItem	Function	Finds an item in the list and returns a reference to that item.
Font	Property Get	Returns a Font object.
GetItemHeight	Function	Determines the height of a combo item in the drop-down list.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
hWnd	Property Get	Returns a handle to a control.
hWndCombo	Property Get	Returns a handle to a control.
hWndEdit	Property Get	Returns a handle to a control.

hWndList	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
Indentation	Property Get	Returns/sets default indentation in icon width for newly added combo items.
ItemDrag	Event	Occurs when a combo item initiate a drag-and-drop operation.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.
MaxDropDownItems	Property Get	Returns/sets the maximum number of items to be shown in the drop-down list.
MaxLength	Property Get	Returns/sets the maximum number of characters that can be entered in a control.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.

OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDraggedItem	Property Get	Returns a reference to the currently dragged combo item during an OLE drag/drop operation.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollTrack	Property Get	Returns/sets whether the control should scroll its contents while the user moves the scroll box along the scroll bars.
SelectedItem	Property Get	Returns/sets a reference to the currently selected combo item.
SelLength	Property Get	Returns/sets the number of characters selected.
SelStart	Property Get	Returns/sets the starting point of text selected; indicates the position of the insertion point if no text is selected.
SelText	Property Get	Returns/sets the string containing the currently selected text.
SetFocus	Sub	Moves the focus to the specified object.

ShowImages	Property Get	Returns/sets a value that determines whether the edit box and the drop-down list will display item images or not.
Style	Property Get	Returns/sets a value that determines the type of control and the behavior of its list box portion.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopItem	Property Get	Returns/sets a reference to the topmost visible combo item.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *ImageList.ctl*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
ColorDepth	Property Get	Returns/sets the color depth.
hImageList	Property Get	Returns a handle to an image list control.
ImageHeight	Property Get	Returns/sets the height in pixels of a list image.
ImageWidth	Property Get	Returns/sets the width in pixels of a list image.
ListImages	Property Get	Returns a reference to a collection of the list image objects.
MaskColor	Property Get	Returns/sets a value which determines the color to be transparent in image list graphical operations.
Name	Property Get	Returns the name used in code to identify an object.
Overlay	Function	Creates a composite third icon out of two list image objects.
Parent	Property Get	Returns the object on which this object is located.

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RightToLeftMirror	Property Get	Returns/sets a value indicating if an list image is drawn mirrored on a right-to-left device context to preserve directional-sensitivity. Requires
SystemColorDepth	Property Get	Returns the system color depth.
Tag	Property Get	Stores any extra data needed for your program.
UseBackColor	Property Get	Returns/sets a value which determines if the image list control will use the back color property. Icons will be displayed transparently if the back color
UseMaskColor	Property Get	Returns/sets a value which determines if the image list control will use the mask color property.

**FILE\_NAME** *ImcComboItem.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Data	Property Get	Returns/sets a specific number of the combo item.
Image	Property Get	Returns/sets the index or key of an image in an associated image list control.
ImageIndex	Property Get	Returns the index of an image in an associated image list control.
Indentation	Property Get	Returns/sets the indentation of the combo item in icon widths.
Index	Property Get	Returns the index in the collection of the combo item.
Key	Property Get	Returns/sets the key used in the collection.
Selected	Property Get	Returns/sets a value that determines whether the combo item is selected or not.
SellImage	Property Get	Returns/sets the index or key of an image in an associated image list control.
SellImageIndex	Property Get	Returns the index of an image in an associated image list control.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text of the combo item.

**FILE\_NAME** *ImcComboItems.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Add	Function	Adds a combo item to the combo items collection.
Clear	Sub	Removes all combo items from the collection.
Count	Property Get	Returns the number of combo items in the collection.
Exists	Function	Returns a value indicating if a given index or key in the combo items collection exists.

Item	Property Get	Returns a combo item given its index or key.
Remove	Sub	Removes a combo item from the collection.

***FILE\_NAME***                      *ImlListImage.cls*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Draw	Sub	Draws the image to a given device context (DC) at a specified location using a specified style.
ExtractIcon	Function	Creates an icon from the list image.
Index	Property Get	Returns the index in the collection of the list image.
Key	Property Get	Returns the key used in the collection.
Picture	Property Get	Returns/sets the image picture.
Tag	Property Get	Stores any extra data needed for your program.

***FILE\_NAME***                      *ImlListImages.cls*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Add	Function	Adds a list image to the list images collection.
Clear	Sub	Removes all list images from the collection.
Count	Property Get	Returns the number of list images in the collection.
Exists	Function	Returns a value indicating if a given index or key in the list images collection exists.
Item	Property Get	Returns a list image given its index or key.
Remove	Sub	Removes a list image from the collection.

***FILE\_NAME***                      *IPAddress.ctl*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AutoSelect	Property Get	Returns/sets which item will be selected automatically upon keyboard focus.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style.
Change	Event	Occurs when the contents of a control have changed.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.

Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DbClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
hWnd	Property Get	Returns a handle to a control.
hWndEdit	Property Get	Returns a handle to a control.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.
Max	Property Get	Returns/sets the maximum value that the specified item accepts.
Min	Property Get	Returns/sets the minimum value that the specified item accepts.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.

MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SelChange	Event	Occurs when the selected item changes.
SelectedItem	Property Get	Returns/sets a reference to the currently selected item.
SetFocus	Sub	Moves the focus to the specified object.

Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Value	Property Get	Returns/sets a value which represents the text of all four items.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *LabelW.ctl*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Alignment	Property Get	Returns/sets the alignment.
Appearance	Property Get	Returns/sets a value that determines whether an object is painted two-dimensional or with 3-D effects.
AutoSize	Property Get	Determines whether a control is automatically resized to display its entire contents.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BackStyle	Property Get	Returns/sets the background style.
BorderStyle	Property Get	Returns/sets the border style.
Caption	Property Get	Returns/sets the text displayed in an object's title bar or below an object's icon.
Change	Event	Occurs when the contents of a control have changed.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
DisplayedCaption	Property Get	Returns the modified string to match the displayed text.

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Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
EllipsisFormat	Property Get	Returns/sets a value indicating if and where the ellipsis character is appended, denoting that the caption extends beyond the length of the
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns/sets the height of an object.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.

OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
UseMnemonic	Property Get	Returns/sets a value that specifies whether an & in the caption property defines an access key.
VerticalAlignment	Property Get	Returns/sets the vertical alignment.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
WordWrap	Property Get	Returns/sets a value that determines whether a control may break lines within the text in order to prevent overflow.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *LinkLabel.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Alignment	Property Get	Returns/sets the alignment. Requires comctl32.dll version 6.1 or higher.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style.
Caption	Property Get	Returns/sets the text displayed in an object's title bar or below an object's icon.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.

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Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetIdealHeight	Function	Gets the ideal height of the control.
GetIdealSize	Sub	Gets the ideal size of the control. Requires comctl32.dll version 6.1 or higher.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HitTest	Function	Returns a reference to the link item object located at the coordinates of X and Y.
HotTracking	Property Get	Returns/sets whether hot tracking is enabled.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
LinkActivate	Event	Occurs when a link item is activated.
LinkForeColor	Event	Occurs when a link item is about to draw the text. This is a request to provide an alternative foreground color. The foreground color is passed in
LinkGetTipText	Event	Occurs if the link label control is about to display a tool tip on a link item and requests the text to display. This will only occur if the show tips

LinkMouseEnter	Event	Occurs when the user moves the mouse into a link item.
LinkMouseLeave	Event	Occurs when the user moves the mouse out of a link item.
Links	Property Get	Returns a reference to a collection of the link objects.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.

Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system. This property is ignored at design time.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SelectedItem	Property Get	Returns/sets a reference to the currently selected link item.
SetFocus	Sub	Moves the focus to the specified object.
ShowTips	Property Get	Returns/sets a value that determines whether the 'LinkGetTipText' event will be raised to retrieve a tool tip text to be displayed or not.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency. This property is ignored
UnderlineCold	Property Get	Returns/sets a value that determines whether cold link items to be displayed with underlined text or not. This property is ignored at design
UnderlineHot	Property Get	Returns/sets a value that determines whether hot link items to be displayed with underlined text or not. This property is ignored at design
UseMnemonic	Property Get	Returns/sets a value that specifies whether an & in the caption property defines an access key. Requires comctl32.dll version 6.1 or higher.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *ListBoxW.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AddItem	Sub	Adds an item to the list box.
AllowSelection	Property Get	Returns/sets a value indicating if the list box enables selection of items.
AnchorIndex	Property Get	Returns/sets the anchor item. That is the item from which a multiple selection starts.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.

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BorderStyle	Property Get	Returns/sets the border style.
CheckedIndices	Function	Returns a reference to a collection containing the indexes to the checked items.
Clear	Sub	Clears the contents of the list box.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DbtClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
DisableNoScroll	Property Get	Returns/sets a value that determines whether scroll bars are disabled instead of hidden when they are not needed.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
FindItem	Function	Finds an item in the list box and returns the index of that item.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetIdealHorizontalExtent	Function	Gets the ideal value for the horizontal extent property.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HitTest	Function	Returns the index of the item located at the coordinates of X and Y.
HitTestInsertMark	Function	Returns the index of the item located at the coordinates of X and Y and retrieves a value that determines where the insertion point should appear.
HorizontalExtent	Property Get	Returns/sets the width by which a list box can be scrolled horizontally. This is only meaningful if the multi column property is set to false.
hWnd	Property Get	Returns a handle to a control.

hWndUserControl	Property Get	Returns a handle to a control.
InsertMark	Property Get	Returns/sets the index of the item where an insertion mark is positioned.
InsertMarkColor	Property Get	Returns/sets the color of the insertion mark.
IntegralHeight	Property Get	Returns/sets a value indicating whether the control displays partial items. This flag is always set to false in an variable owner-drawn list box.
ItemBeforeCheck	Event	Occurs when the style property is set to 1 (checkbox) or 2 (option) and before an item is about to be checked or cleared.
ItemCheck	Event	Occurs when the style property is set to 1 (checkbox) or 2 (option) and an item is checked or cleared.
ItemChecked	Property Get	Returns/sets a value that determines whether the item is checked or not. This is only meaningful if the style property is set to 1 (checkbox) or 2
ItemData	Property Get	Returns/sets a specific number for each item in a list box.
ItemDraw	Event	Occurs when a visual aspect of an owner-drawn list box has changed.
ItemHeight	Property Get	Returns/sets the height of an item. The optional index argument can be specified in an variable owner-drawn list box.
ItemMeasure	Event	Occurs each time an variable owner-drawn list box item's size needs to be determined in preparation of drawing it.
ItemsPerColumn	Function	Retrieves the number of items per column.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
List	Property Get	Returns/sets the items contained in a control's list portion.
ListCount	Property Get	Returns the number of items in the list portion of a control.
ListIndex	Property Get	Returns/sets the index of the currently selected item in the control.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.

MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiColumn	Property Get	Returns/sets a value that determines whether or not the control is scrolled horizontally and the items are displayed in multiple columns.
MultiSelect	Property Get	Returns/sets a value that determines whether a user can make multiple selections in a control.
Name	Property Get	Returns the name used in code to identify an object.
NewIndex	Property Get	Returns the index of the item most recently added to a control.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragDropScroll	Property Get	Returns/Sets whether this object will scroll during an OLE drag/drop operation.
OLEDraggedItem	Property Get	Returns the index of the currently dragged item during an OLE drag/drop operation.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
OptionIndex	Property Get	Returns/sets the index of the checked item when the style property is set to 2 (option).
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.

Redraw	Property Get	Returns/sets a value that determines whether or not the list box redraws when changing the items. You can speed up the creation of large lists by
Refresh	Sub	Forces a complete repaint of a object.
RemoveItem	Sub	Removes an item from the list box.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollTrack	Property Get	Returns/sets whether the control should scroll its contents while the user moves the scroll box along the scroll bars.
SelCount	Property Get	Returns the number of selected items in the list box.
Selected	Property Get	Returns/sets the selection status of an item.
SelectedIndices	Function	Returns a reference to a collection containing the indexes to the selected items.
SelectItem	Function	Searches for an item that begins with the characters in a specified string. If a matching item is found, the item is selected. The search is not case
SetColumnWidth	Sub	Sets the width of all columns in a multiple-column list box.
SetFocus	Sub	Moves the focus to the specified object.
SetSelRange	Sub	Sets the start and end item for the current selection range.
Sorted	Property Get	Indicates whether the elements of a control are automatically sorted alphabetically.
Style	Property Get	Returns/sets a value that determines whether checkboxes or options are displayed.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in the control.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopIndex	Property Get	Returns/sets which item in a control is displayed in the topmost position.
UseTabStops	Property Get	Returns/sets a value indicating if the list box can recognize and expand tab characters when drawing its strings.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.

VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

**FILE\_NAME**                      *ListView.ctl*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
AfterFilterEdit	Event	Occurs after a user edits the filter of the corresponding column header.
AfterLabelEdit	Event	Occurs after a user edits the label of the currently selected list item.
AfterScroll	Event	Occurs when the control has been scrolled. Requires comctl32.dll version 6.0 or higher.
AllowColumnCheckboxes	Property Get	Returns/sets a value that determines whether or not the column headers in 'report' view are allowed to place checkboxes. Requires comctl32.dll
AllowColumnReorder	Property Get	Returns/sets a value that determines whether or not a user can reorder column headers in 'report' view.
Arrange	Property Get	Returns/sets a value indicating how the icons in a 'icon', 'small icon' or 'tile' view are arranged.
AutoSelectFirstItem	Property Get	Returns/sets a value that determines whether or not the first item will be selected automatically.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BeforeFilterEdit	Event	Occurs when a user attempts to edit the filter of the corresponding column header.
BeforeLabelEdit	Event	Occurs when a user attempts to edit the label of the currently selected list item.
BeforeScroll	Event	Occurs when the control is about to be scrolled. Requires comctl32.dll version 6.0 or higher.
BeginMarqueeSelection	Event	Occurs when a bounding box (marquee) selection has begun. Only applicable if the multi select property is set to true.
BorderStyle	Property Get	Returns/sets the border style.
CacheVirtualItems	Event	Occurs when the list view is in virtual mode and the contents of its display area have changed. It contains information about the range of items to be
Checkboxes	Property Get	Returns/sets a value that determines whether or not a checkbox is displayed next to each list item.
CheckedIndices	Function	Returns a reference to a collection containing the indexes to the checked items.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
ClickableColumnHeaders	Property Get	Returns/sets a value that determines whether or not the column headers act like buttons and are clickable in 'report' view.

ColumnAfterDrag	Event	Occurs when a drag operation has ended on one column header.
ColumnAfterResize	Event	Occurs when the user has finished dragging a divider on one column header.
ColumnBeforeDrag	Event	Occurs when a drag operation has begun on one column header.
ColumnBeforeResize	Event	Occurs when the user has begun dragging a divider on one column header.
ColumnCheck	Event	Occurs when a column header is checked. Requires comctl32.dll version 6.1 or higher.
ColumnChevronPushed	Event	Occurs when a chevron button of a column header is pushed. Requires comctl32.dll version 6.1 or higher.
ColumnClick	Event	Occurs when a column header in a list view is clicked.
ColumnDbClick	Event	Occurs when a column header in a list view is double-clicked.
ColumnDividerDbClick	Event	Occurs when the user double-clicked the divider on one column header.
ColumnDropDown	Event	Occurs when the drop-down arrow on the split button of a column header is clicked. Requires comctl32.dll version 6.1 or higher.
ColumnFilterButtonClick	Event	Occurs when a filter button of a column header is clicked.
ColumnFilterChanged	Event	Occurs when a filter of a column header has been changed.
ColumnFilterChangedTimeout	Property Get	Returns/sets the time in milliseconds before the 'ColumnFilterChanged' event is fired after a filter was changed. A value of -1 indicates that the
ColumnHeaderIcons	Property Get	Returns/sets the image list control to be used for the column header icons.
ColumnHeaders	Property Get	Returns a reference to a collection of the column header objects.
ColumnOrder	Property Get	Returns/sets the column order of the list view. All the position indexes are zero-based.
ColumnWidth	Property Get	Returns/sets the width of a column in 'list' view.
ComputeControlSize	Sub	A method that returns the width and height for a given number of visible list items.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
DoubleBuffer	Property Get	Returns/sets a value that determines whether the control paints via double-buffering, which reduces flicker. Requires comctl32.dll version 6.0
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.

DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DropHighlight	Property Get	Returns/sets a reference to a list item and highlights it with the system highlight color.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
EndLabelEdit	Sub	Ends the label editing operation on a list item.
FindItem	Function	Finds an item in the list and returns a reference to that item.
FindNearestItem	Function	Finds an item nearest to the position specified and returns a reference to that item.
FindSubItem	Function	Finds a sub item in the list and returns a reference to that item.
FindVirtualItem	Event	Occurs when the list view is in virtual mode and needs to find a particular item.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
FullRowSelect	Property Get	Returns/sets whether selecting a list item highlights the entire row in 'report' view.
GetEmptyMarkup	Event	Occurs when the list view has no list items. This is a request to provide a markup text. Requires comctl32.dll version 6.1 or higher.
GetHeaderHeight	Function	Retrieves the height of the header control in 'report' view.
GetSelectedCount	Function	Returns the number of selected items.
GetVirtualItem	Event	Occurs when the list view is in virtual mode and requests for an item or sub item property.
GetVisibleCount	Function	Returns the number of fully visible list items. If the list view is in 'icon', 'small icon' or 'tile' view then the return value is the total number of list items.
GhostedIndices	Function	Returns a reference to a collection containing the indexes to the ghosted items.
GridLines	Property Get	Returns/sets whether grid lines appear between rows and columns in 'report' view.
GroupCollapsedChanged	Event	Occurs when the group's collapsed state changes. Requires comctl32.dll version 6.1 or higher.
GroupIcons	Property Get	Returns/sets the image list control to be used for the group header icons. Requires comctl32.dll version 6.1 or higher.
GroupLinkClick	Event	Occurs when a link in a group is clicked. Requires comctl32.dll version 6.1 or higher.
Groups	Property Get	Returns a reference to a collection of the group objects. Any groups assigned appear whenever the view property is other than 'list' view.

GroupSelectedChanged	Event	Occurs when the group's selected state changes. Requires comctl32.dll version 6.1 or higher.
GroupSubsetCount	Property Get	Returns/sets the number of list items that will be displayed in a subseted group. A value of 0 indicates that all list items are displayed, which means
GroupView	Property Get	Returns/sets a value that determines whether or not the list items display as a group. Requires comctl32.dll version 6.0 or higher.
HeaderMouseIcon	Property Get	Returns/sets a custom header mouse icon.
HeaderMousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over the column headers.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HideColumnHeaders	Property Get	Returns/sets a value that determines whether or not the column headers are hidden in 'report' view.
HideSelection	Property Get	Returns/sets a value that determines whether the selected item will display as selected when the list view loses focus or not.
HighlightColumnHeaders	Property Get	Returns/sets a value that determines whether or not the control highlights the column headers as the pointer passes over them. This flag is ignored
HighlightHot	Property Get	Returns/sets a value that determines whether hot items that may be activated to be displayed with highlighted text. Only applicable if the hot
HitTest	Function	Returns a reference to the list item object located at the coordinates of X and Y.
HitTestInsertMark	Function	Returns a reference to the list item object located at the coordinates of X and Y and retrieves a value that determines where the insertion point
HotItem	Property Get	Returns/sets a reference to the currently hot list item. This is only meaningful if the hot tracking property is set to true.
HotMouseIcon	Property Get	Returns/sets a custom hot mouse icon.
HotMousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over an item while hot tracking is enabled.
HotTracking	Property Get	Returns/sets whether hot tracking is enabled.
HoverSelection	Property Get	Returns/sets a value that determines whether or not an list item is automatically selected when the cursor remains over the list item for a
HoverSelectionTime	Property Get	Returns/sets the hover selection time in milliseconds. A value of -1 indicates that the default time is used.
hWnd	Property Get	Returns a handle to a control.
hWndHeader	Property Get	Returns a handle to a control.
hWndLabelEdit	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.

Icons	Property Get	Returns/sets the image list control to be used for the icons.
IconSpacingHeight	Property Get	Returns/sets the spacing height between icons in 'icon' and 'small icon' view.
IconSpacingWidth	Property Get	Returns/sets the spacing width between icons in 'icon' and 'small icon' view.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
InsertMark	Property Get	Returns/sets a reference to a list item where an insertion mark is positioned. Requires comctl32.dll version 6.1 or higher.
InsertMarkColor	Property Get	Returns/sets the color of the insertion mark. Requires comctl32.dll version 6.1 or higher.
ItemActivate	Event	Occurs when a list item is activated.
ItemBkColor	Event	Occurs when a list item is about to draw the background in 'report' view. This is a request to provide an alternative back color. The back color is
ItemCheck	Event	Occurs when a list item is checked.
ItemClick	Event	Occurs when a list item is clicked.
ItemDbClick	Event	Occurs when a list item is double clicked.
ItemDrag	Event	Occurs when a list item initiate a drag-and-drop operation.
ItemFocus	Event	Occurs when a list item is focused.
ItemSelect	Event	Occurs when a list item is selected.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
LabelEdit	Property Get	Returns/sets a value that determines if a user can edit the label of a list item.
LabelWrap	Property Get	Returns/sets a value that determines if labels are wrapped when the list view is in icon view.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
ListItems	Property Get	Returns a reference to a collection of the list item objects.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.

MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiSelect	Property Get	Returns/sets a value indicating whether a user can make multiple selections in the list view and how the multiple selections can be made.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragDropScroll	Property Get	Returns/Sets whether this object will scroll during an OLE drag/drop operation.
OLEDraggedItem	Property Get	Returns a reference to the currently dragged list item during an OLE drag/drop operation.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
Picture	Property Get	Returns/sets the background picture. Requires comctl32.dll version 6.0 or higher.
PictureAlignment	Property Get	Returns/sets the picture alignment. Requires comctl32.dll version 6.0 or higher.
PictureWatermark	Property Get	Returns/sets a value that determines whether a watermark background bitmap is supplied in the picture property. That means the picture will

PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Redraw	Property Get	Returns/sets a value that determines whether or not the list view redraws when changing the list items. You can speed up the creation of large lists
Refresh	Sub	Forces a complete repaint of a object.
ResetEmptyMarkup	Sub	Method to force the control to request again for a markup text. Requires comctl32.dll version 6.1 or higher.
ResetForeColor	Sub	Resets the foreground color of particular list and list sub items that have been modified.
ResetIconSpacing	Sub	Resets the spacing between icons to the default spacing width and height in 'icon' view.
ResizableColumnHeaders	Property Get	Returns/sets a value that determines whether or not the user can drag the divider on the column headers in 'report' view to resize them.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Sub	Scrolls the content. When the list view is in 'report' view, the X and Y arguments will be rounded up to the nearest number that form a whole
SelectedColumn	Property Get	Returns/sets a reference to the currently selected column. Requires comctl32.dll version 6.0 or higher.
SelectedGroup	Property Get	Returns/sets a reference to the currently selected group. Requires comctl32.dll version 6.1 or higher.
SelectedIndices	Function	Returns a reference to a collection containing the indexes to the selected items.
SelectedItem	Property Get	Returns/sets a reference to the currently selected list item.
SelectionMark	Property Get	Returns/sets the selection mark. A selection mark is that list item from which a multiple selection starts.
SetFocus	Sub	Moves the focus to the specified object.
ShowColumnTips	Property Get	Returns/sets a value that determines whether the column header tool tip text properties will be displayed or not.
ShowInfoTips	Property Get	Returns/sets a value that determines whether the tool tip text properties will be displayed or not.
ShowLabelTips	Property Get	Returns/sets a value indicating that if a partially hidden label in any list view mode lacks tool tip text, the list view will unfold the label or not.
SmallIcons	Property Get	Returns/sets the image list control to be used for the small icons.
SnapToGrid	Property Get	Returns/sets a value that determines whether or not the list items automatically snaps into a grid in 'icon', 'small icon' or 'tile' view. Requires

Sorted	Property Get	Returns/sets a value indicating if the list items are automatically sorted.
SortKey	Property Get	Returns/sets the current sort key.
SortOrder	Property Get	Returns/sets a value that determines whether the list items will be sorted in ascending or descending order.
SortType	Property Get	Returns/sets the sort type.
StartLabelEdit	Sub	Begins a label editing operation on a list item. This method will fail if the label edit property is set to disabled.
Tag	Property Get	Stores any extra data needed for your program.
TextBackground	Property Get	Returns/sets a value that determines if the text background is transparent or uses the background color of the list view.
TextWidth	Function	Returns the text width of the given string using the current font of the list view.
TileViewLines	Property Get	Returns/sets the maximum number of text lines (not counting the title) in each list item in 'tile' view. Requires comctl32.dll version 6.0 or higher.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopItem	Property Get	Returns a reference to the topmost visible list item.
TrackSizeColumnHeaders	Property Get	Returns/sets a value that determines whether or not the control display column header contents even while the user resizes them.
UnderlineHot	Property Get	Returns/sets a value that determines whether hot items that may be activated to be displayed with underlined text or not. Only applicable if the
UseColumnChevron	Property Get	Returns/sets a value indicating if a chevron button is used when the column headers are wider than the control width. Requires comctl32.dll
UseColumnFilterBar	Property Get	Returns/sets a value indicating if a filter bar is used on the column headers to allow users to conveniently apply a filter to the display.
View	Property Get	Returns/sets the current view.
VirtualDisabledInfos	Property Get	Returns/sets the disabled virtual properties that are not needed and to increase performance.
VirtualItemCount	Property Get	Returns/sets the virtual number of items that the control contains.
VirtualListItems	Property Get	Returns a reference to a collection of the virtual list item objects.
VirtualMode	Property Get	Returns/sets a value indicating if you have provided your own data-management operations for the control.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.

VisualTheme	Property Get	Returns/sets the visual theme. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
WorkAreas	Property Get	Returns a reference to a collection of the work area objects.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

**FILE\_NAME** *LlbLink.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Caption	Property Get	Returns/sets the caption of the link.
Enabled	Property Get	Returns/sets a value that determines whether the link is enabled and can respond to user input or not.
Height	Property Get	Returns the height of the link.
Hot	Property Get	Returns/sets a value that determines whether the link is hot or not. This is only meaningful if the hot tracking property is set to true.
IDName	Property Get	Returns/sets the ID name of the link.
Index	Property Get	Returns the index of the link.
Left	Property Get	Returns the distance between the internal left edge of an object and the left edge of its container.
Selected	Property Get	Returns/sets a value that determines whether the link is selected or not.
Top	Property Get	Returns the distance between the internal top edge of an object and the top edge of its container.
URL	Property Get	Returns/sets the URL represented by the link.
Visited	Property Get	Returns/sets a value that determines whether the link has been visited by the user or not.
Width	Property Get	Returns the width of the link.

**FILE\_NAME** *LlbLinks.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Count	Property Get	Returns the number of links in the collection.
Exists	Function	Returns a value indicating if a given index in the links collection exists.
Item	Property Get	Returns a link given its index.

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Alignment	Property Get	Returns/sets the alignment of the column header.
AutoSize	Sub	Automatically sizes the column header.
Bold	Property Get	Returns/sets a value that determines whether the text is displayed with a bold font or not.
CheckBox	Property Get	Returns/sets a value that determines whether or not the column header displays a checkbox. This is only meaningful if the allow column
Checked	Property Get	Returns/sets the checkbox state of the column header. Requires comctl32.dll version 6.1 or higher.
ClearFilter	Sub	Clears the filter of the column header.
EditFilter	Sub	Moves the input focus to the filter edit control of the column header.
FilterType	Property Get	Returns/sets the filter type of the column header.
FilterValue	Property Get	Returns/sets the filter value of the column header.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Icon	Property Get	Returns/sets the index or key of an icon in an associated image list control.
IconIndex	Property Get	Returns the index of an icon in an associated image list control.
IconOnRight	Property Get	Returns/sets a value that determines if the icon appears on the right of the column header.
Index	Property Get	Returns the index in the collection of the column header.
Key	Property Get	Returns/sets the key used in the collection.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Position	Property Get	Returns/sets the current position of the column header.
Resizable	Property Get	Returns/sets a value that determines whether or not the column header can be modified by a user action to resize it.
SortArrow	Property Get	Returns/sets the sort arrow of the column header. Requires comctl32.dll version 6.0 or higher.
SplitButton	Property Get	Returns/sets a value that determines whether or not the column header displays a split button. The 'ColumnDropDown' event is fired when the
SubItemIndex	Function	Returns the index of the sub item associated with the column header.
Tag	Property Get	Stores any extra data needed for your program.

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Text	Property Get	Returns/sets the text of the column header.
ToolTipText	Property Get	Returns/sets the tool tip text of the column header. Requires that the show column tips property is set to true.
ToolTipTextDropDown	Property Get	Returns/sets the tool tip text on the drop-down arrow on the split button of the column header. Requires that the show column tips property is set to
ToolTipTextFilterBtn	Property Get	Returns/sets the tool tip text on the filter button of the column header. Requires that the show column tips property is set to true.
Width	Property Get	Returns/sets the width of the column header.

**FILE\_NAME** *LvwColumnHeaders.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Add	Function	Adds a column header to the column headers collection.
Clear	Sub	Removes all column headers from the collection.
Count	Property Get	Returns the number of column headers in the collection.
Exists	Function	Returns a value indicating if a given index or key in the column headers collection exists.
Item	Property Get	Returns a column header given its index or key.
ItemFromPosition	Property Get	Returns a column header given its position.
Remove	Sub	Removes a column header from the collection.

**FILE\_NAME** *LvwGroup.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Collapsed	Property Get	Returns/sets a value that determines whether the group is collapsed or not. Requires comctl32.dll version 6.1 or higher.
Collapsible	Property Get	Returns/sets a value that determines whether the group can be collapsed or not. Requires comctl32.dll version 6.1 or higher.
Footer	Property Get	Returns/sets the footer text for the group. Requires comctl32.dll version 6.1 or higher.
FooterAlignment	Property Get	Returns/sets the alignment of the group footer text. Requires comctl32.dll version 6.1 or higher.
Header	Property Get	Returns/sets the header text for the group. Requires comctl32.dll version 6.0 or higher.
HeaderAlignment	Property Get	Returns/sets the alignment of the group header text. Requires comctl32.dll version 6.0 or higher.
Height	Property Get	Returns the height of the group. Requires comctl32.dll version 6.1 or higher.
Hint	Property Get	Returns/sets the text displayed as a hint below the header for the group. Requires comctl32.dll version 6.1 or higher.

Icon	Property Get	Returns/sets the index or key of an icon in an associated image list control. Requires comctl32.dll version 6.1 or higher.
IconIndex	Property Get	Returns the index of an icon in an associated image list control.
ID	Property Get	Returns an internal identification of this group.
Index	Property Get	Returns the index in the collection of the group.
Key	Property Get	Returns the key used in the collection.
Left	Property Get	Returns the distance between the internal left edge of an object and the left edge of its container. Requires comctl32.dll version 6.1 or higher.
Link	Property Get	Returns/sets the link text for the group. Requires comctl32.dll version 6.1 or higher.
ListItemIndices	Property Get	Returns a reference to a collection containing the indexes to the list items referring to this group. Requires comctl32.dll version 6.0 or higher.
Position	Property Get	Returns the current position of the group. Requires comctl32.dll version 6.1 or higher.
Selected	Property Get	Returns/sets a value that determines whether the group is selected or not. Requires comctl32.dll version 6.1 or higher.
ShowHeader	Property Get	Returns/sets a value that determines whether the group displays a header or not. Requires comctl32.dll version 6.1 or higher.
Subseted	Property Get	Returns/sets a value that determines whether the group displays only a portion of its items or not. Requires comctl32.dll version 6.1 or higher.
SubsetLink	Property Get	Returns/sets the subset link text for the group. Requires comctl32.dll version 6.1 or higher.
SubsetLinkSelected	Property Get	Returns/sets a value that determines whether the subset link of the group is selected or not. Requires comctl32.dll version 6.1 or higher.
Tag	Property Get	Stores any extra data needed for your program.
Top	Property Get	Returns the distance between the internal top edge of an object and the top edge of its container. Requires comctl32.dll version 6.1 or higher.
Width	Property Get	Returns the width of the group. Requires comctl32.dll version 6.1 or higher.

*FILE\_NAME*                      *LvwGroups.cls*

<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Add	Function	Adds a group to the groups collection.
Clear	Sub	Removes all groups from the collection.
Count	Property Get	Returns the number of groups in the collection.
Exists	Function	Returns a value indicating if a given index or key in the groups collection exists.
Item	Property Get	Returns a group given its index or key.

Remove	Sub	Removes a group from the collection.
Sorted	Property Get	Returns/sets a value indicating if the groups are automatically sorted.
SortOrder	Property Get	Returns/sets a value that determines whether the groups will be sorted in ascending or descending order.
SortType	Property Get	Returns/sets the sort type.

*FILE\_NAME*                      *LvwListItem.cls*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Bold	Property Get	Returns/sets a value that determines whether the text is displayed with a bold font or not.
Checked	Property Get	Returns/sets a value that determines whether the list item is checked or not.
CreateDragImage	Function	Retrieves the handle to an image list containing a bitmap that can be used to visualize dragging of this list item. Your application is responsible for
EnsureVisible	Sub	Ensures a list item is visible, scrolling or expanding the control if necessary.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Ghosted	Property Get	Returns/sets the ghosted state of the list item.
Group	Property Get	Returns/sets the identifier of the group that the item belongs to. Requires comctl32.dll version 6.0 or higher.
Height	Property Get	Returns the height of the list item.
Hot	Property Get	Returns/sets a value that determines whether the list item is hot or not. This is only meaningful if the hot tracking property is set to true.
Icon	Property Get	Returns/sets the index or key of an icon in an associated image list control.
IconIndex	Property Get	Returns the index of an icon in an associated image list control.
Indentation	Property Get	Returns/sets the indentation of the list item in 'report' view in icon widths.
Index	Property Get	Returns the index in the collection of the list item.
Key	Property Get	Returns/sets the key used in the collection.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
ListSubItems	Property Get	Returns/sets a collection of list sub items belonging to the list item.
Selected	Property Get	Returns/sets the selected state of the list item.
SmallIcon	Property Get	Returns/sets the index or key of a small icon in an associated image list control.

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SmallIconIndex	Property Get	Returns the index of a small icon in an associated image list control.
SubItems	Property Get	Returns/sets an array of strings representing the list sub items text.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text of the list item.
TileViewIndices	Property Get	Returns/sets an array of column header indices specifying the list sub items that are displayed for this list item in 'tile' view. Requires
ToolTipText	Property Get	Returns/sets the tool tip text of the list item. Requires that the show info tips property is set to true.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Visible	Property Get	Returns a value that determines whether an object is visible or hidden. Requires comctl32.dll version 6.0 or higher.
Width	Property Get	Returns the width of the list item.
WorkArea	Property Get	Returns the work area to which the item belongs to in 'icon', 'small icon' and 'tile' view.

**FILE\_NAME** *LvwListItems.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Add	Function	Adds a list item to the list items collection.
Clear	Sub	Removes all list items from the collection.
Count	Property Get	Returns the number of list items in the collection.
Exists	Function	Returns a value indicating if a given index or key in the list items collection exists.
Item	Property Get	Returns a list item given its index or key.
Remove	Sub	Removes a list item from the collection.

**FILE\_NAME** *LvwListSubItem.cls*

<b>SUB_NAME</b>	<b>TYPE_NAME</b>	<b>SUB_DESCR</b>
Bold	Property Get	Returns/sets a value that determines whether the text is displayed with a bold font or not.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns the height of the list sub item.
Index	Property Get	Returns the index in the collection of the list sub item.

Key	Property Get	Returns the key used in the collection.
Left	Property Get	Returns the distance between the internal left edge of an object and the left edge of its container.
ReportIcon	Property Get	Returns/sets the index or key of an report icon in an associated image list control.
ReportIconIndex	Property Get	Returns the index of an report icon in an associated image list control.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text of the list sub item.
ToolTipText	Property Get	Returns/sets the tool tip text of the list sub item. Requires that the show info tips property is set to true.
Top	Property Get	Returns the distance between the internal top edge of an object and the top edge of its container.
Width	Property Get	Returns the width of the list sub item.

***FILE\_NAME***                      *LvwListSubItems.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Add	Function	Adds a list sub item to the list sub items collection.
Clear	Sub	Removes all list sub items from the collection.
Count	Property Get	Returns the number of list sub items in the collection.
Exists	Function	Returns a value indicating if a given index or key in the list sub items collection exists.
Item	Property Get	Returns a list sub item given its index or key.
Remove	Sub	Removes a list sub item from the collection.

***FILE\_NAME***                      *LvwVirtualListItem.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Checked	Property Get	Returns a value that determines whether the virtual list item is checked or not.
CreateDragImage	Function	Retrieves the handle to an image list containing a bitmap that can be used to visualize dragging of this virtual list item. Your application is responsible
EnsureVisible	Sub	Ensures a virtual list item is visible, scrolling or expanding the control if necessary.
Height	Property Get	Returns the height of the virtual list item.
Hot	Property Get	Returns/sets a value that determines whether the virtual list item is hot or not. This is only meaningful if the hot tracking property is set to true.

Indentation	Property Get	Returns the indentation of the virtual list item in 'report' view in icon widths.
Index	Property Get	Returns the index in the collection of the virtual list item.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Selected	Property Get	Returns/sets the selected state of the virtual list item.
SubItems	Property Get	Returns an array of strings representing the virtual list sub items text.
Text	Property Get	Returns the text of the virtual list item.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Visible	Property Get	Returns a value that determines whether an object is visible or hidden. Requires comctl32.dll version 6.0 or higher.
Width	Property Get	Returns the width of the virtual list item.

***FILE\_NAME***                      *LvwVirtualListItems.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Count	Property Get	Returns the number of virtual list items in the collection.
Exists	Function	Returns a value indicating if a given index in the virtual list items collection exists.
Item	Property Get	Returns a virtual list item given its index.

***FILE\_NAME***                      *LvwWorkArea.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Height	Property Get	Returns the height of the work area.
Index	Property Get	Returns the index of the work area.
Left	Property Get	Returns the distance between the internal left edge of an object and the left edge of its container.
ListItemIndices	Property Get	Returns a reference to a collection containing the indexes to the list items referring to this work area in 'icon', 'small icon' and 'tile' view.
Top	Property Get	Returns the distance between the internal top edge of an object and the top edge of its container.
Width	Property Get	Returns the width of the work area.

***FILE\_NAME***                      *LvwWorkAreas.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Add	Function	Adds a work area to the work areas collection.

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Clear	Sub	Removes all work areas from the collection.
Count	Property Get	Returns the number of work areas in the collection.
Exists	Function	Returns a value indicating if a given index in the work areas collection exists.
Item	Property Get	Returns a work area given its index.
Remove	Sub	Removes a work area from the collection.

*FILE\_NAME*                      *MCIWnd.ctl*

<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
AllowOpen	Property Get	Returns/sets a value indicating if the control allows or prohibits users from accessing the open and close commands.
AutoSizeMovie	Property Get	Returns/sets a value that determines whether or not the control will change the dimensions of the image size when the window size changes.
AutoSizeWindow	Property Get	Returns/sets a value that determines whether or not the control will change the dimensions of the window when the image size changes.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style.
CanConfig	Function	Determines if an MCI device can display a configuration dialog box.
CanEject	Function	Determines if an MCI device can eject its media.
CanPlay	Function	Determines if an MCI device can play.
CanRecord	Function	Determines if an MCI device supports recording.
CanSave	Function	Determines if an MCI device can save.
CanWindow	Function	Determines if an MCI device supports window-oriented MCI commands.
Caption	Property Get	Returns/sets the information that can be displayed in the caption bar.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Command	Property Get	Specifies an MCI command string to execute.
CommandReturn	Property Get	Returns the string from previously executed MCI command.
Container	Property Get	Returns the container of an object.
DbiClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.

Device	Property Get	Returns/sets the type of the currently open device.
DeviceAlias	Property Get	Returns the device alias of the currently open device element.
DeviceID	Property Get	Returns the device ID of the currently open device element.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Eject	Function	Sends a command to an MCI device to eject its media.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
EndPosition	Property Get	Returns the end position of the device element currently opened in the current time format.
Error	Property Get	Returns the error code generated by the last command.
ErrorDlg	Property Get	Returns/sets a value that determines whether MCI errors cause an error dialog to be displayed or not.
ErrorString	Property Get	Returns the error string returned from the last MCI command.
FileName	Property Get	Returns/sets the device or device element (file) to be opened.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Length	Property Get	Returns the length of the device element currently opened in the current time format.
MediaChange	Event	Occurs when the media has changed.

Menu	Property Get	Returns/sets a value indicating if a menu appears on the play bar and if a right mouse-click over the control displays a pop-up menu.
Mode	Property Get	Returns the mode of the current device.
ModeChange	Event	Occurs when the operating mode of the MCI device has changed.
ModeString	Property Get	Returns the mode of the current device.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
NewDevice	Property Get	Specifies a device for recording new data without an associated file.
Notify	Event	Notification that an MCI device has completed an operation.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.

Parent	Property Get	Returns the object on which this object is located.
Playbar	Property Get	Returns/sets a value indicating if a play bar appears in the control. The play bar lets the user control playback and recording of MCI devices.
PlayFrom	Function	Plays the content of an MCI device from the specified start to the end of the content.
PlayReverse	Function	Plays the current content in the reverse direction, beginning at the current position and ending at the beginning of the content.
PlayTo	Function	Plays the content of an MCI device from the current position to the specified ending location.
Position	Property Get	Returns the current position of an open MCI device in the current time format.
PositionChange	Event	Occurs when the position has changed.
PositionString	Property Get	Returns the current position of an open MCI device. If the device supports tracks, the position is returned in tracks, minutes, seconds, and frames;
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Record	Property Get	Returns/sets a value indicating if recording controls or recording entries appear on the play bar or in the menus.
Refresh	Sub	Forces a complete repaint of a object.
Repeat	Property Get	Returns/sets a value indicating if the playback continuously repeats when the play button on the play bar is pressed.
Resize	Event	Occurs when a form is first displayed or the size of an object changes.
SetFocus	Sub	Moves the focus to the specified object.
ShowOpen	Function	Displays the open dialog box.
ShowSave	Function	Displays the save dialog box.
Signal	Event	Notification that an MCI device has reached a position defined in a previous signal command.
Speed	Property Get	Returns/sets the speed of the MCI device. Specify 1000 for the normal speed. Specify larger values for faster speeds and smaller values for
StartPositon	Property Get	Returns the start positon of the device element currently opened in the current time format.
Tag	Property Get	Stores any extra data needed for your program.
TimeFormat	Property Get	Returns/sets the current time format of an open MCI device.
TimerFreq	Property Get	Returns/sets the time period between position updates or between updating events.

ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
Volume	Property Get	Returns/sets the audio volume level of the MCI device. Specify 1000 for the normal volume level. Specify larger values for a louder volume level
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
Zoom	Property Get	Returns/sets the playback movie size based on a percentage of the authored size of the file.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *MonthView.ctl*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style.
CalendarCount	Property Get	Returns the number of calendars currently displayed. The maximum number of allowed calendars is 12.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
ComputeControlSize	Sub	A method that returns the width and height for a given number of columns and rows.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DateClick	Event	Occurs when the user makes an explicit date selection.
Day	Property Get	Returns/sets the day number [1-31] for the currently selected date.
DayCount	Property Get	Returns the last day number of month [1-31] for the currently selected date.
DayOfWeek	Property Get	Returns the day of the week [0-6] for the current date.
DayState	Property Get	Returns/sets a value that determines whether or not the control requests information about which days should be displayed in bold. Use the
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.

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DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetDayBold	Event	Occurs when the control request information about how individual days should be displayed in bold or not.
GetMonthRange	Function	Retrieves the high and low limits of the month calendar.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HitTest	Function	A method that returns a value which indicates the element located at the specified X and Y coordinates.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MaxDate	Property Get	Returns/sets the latest date that can be displayed or accepted by the control.
MaxSelCount	Property Get	Returns/sets the limit on the number of dates that a user can multiselect. Only applicable if the multiselect property is true.
MinDate	Property Get	Returns/sets the earliest date that can be displayed or accepted by the control.
Month	Property Get	Returns/sets the month number [1-12] for the currently selected date.
MonthColumns	Property Get	Returns/sets the number of months displayed horizontally across the control.
MonthRows	Property Get	Returns/sets the number of months displayed vertically in the control.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.

MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiSelect	Property Get	Returns/sets a value that determines whether the user can select multiple dates.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.

RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
ScrollRate	Property Get	Returns/sets a value that determines the number of months that the control moves when the user clicks a scroll button. If this value is zero,
SelChange	Event	Occurs when the currently selected date or range of dates changes.
SelEnd	Property Get	Returns/sets the end date for the current selection range.
SelStart	Property Get	Returns/sets the start date for the current selection range.
SetFocus	Sub	Moves the focus to the specified object.
SetSelRange	Sub	Sets the start and end date for the current selection range.
ShowToday	Property Get	Returns/sets a value that determines whether or not the control displays the 'Today xx/xx/xx' literal at the bottom.
ShowTodayCircle	Property Get	Returns/sets a value that determines whether or not the control does circle the 'Today' date.
ShowTrailingDates	Property Get	Returns/sets a value that determines whether the control displays the dates from the previous and next months. Requires comctl32.dll version
ShowWeekNumbers	Property Get	Returns/sets a value that determines whether the control displays week numbers to the left of each row of days.
StartOfWeek	Property Get	Returns/sets a value that determines the day of the week [Mon-Sun] displayed in the leftmost column of days.
SystemStartOfWeek	Property Get	Returns a value that determines the local (system) day of the week [Mon-Sun].
Tag	Property Get	Stores any extra data needed for your program.
TitleBackColor	Property Get	Returns/sets the background color used to display the title portion of the calendar.
TitleForeColor	Property Get	Returns/sets the foreground color used to display the title portion of the calendar.
Today	Property Get	Returns/sets the date specified as 'today'.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TrailingForeColor	Property Get	Returns/sets the foreground color used to display the days at the beginning and end of the calendar that are from previous and following
UseShortestDayNames	Property Get	Returns/sets a value that determines whether the control uses the shortest instead of the short day names. Requires comctl32.dll version
Value	Property Get	Returns/sets the current date.
View	Property Get	Returns/sets the current view. Requires comctl32.dll version 6.1 or higher.

ViewChange	Event	Occurs when the view has changed.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
Week	Property Get	Returns/sets the week number [1-52] for the currently selected date.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
Year	Property Get	Returns/sets the year for the currently selected date.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *OptionButtonW.ctl*

<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Alignment	Property Get	Returns/sets the alignment.
Appearance	Property Get	Returns/sets a value that determines whether an object is painted two-dimensional or with 3-D effects.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Caption	Property Get	Returns/sets the text displayed in an object's title bar or below an object's icon.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
DisabledPicture	Property Get	Returns/sets a graphic to be displayed when the button is disabled. Only applicable if the style property is set to 1.
DownPicture	Property Get	Returns/sets a graphic to be displayed when the button is in the down position. Only applicable if the style property is set to 1.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.

Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
Hot	Property Get	Returns/sets a value that indicates if the option button is hot; that is, the mouse is hovering over it. Requires comctl32.dll version 6.0 or higher.
HotChanged	Event	Occurs when the option button control's hot state changes. Requires comctl32.dll version 6.0 or higher.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used. The image list should contain either a single image to be used for all states or individual images
ImageListAlignment	Property Get	Returns/sets the alignment used to the image in the image list control. Requires comctl32.dll version 6.0 or higher.
ImageListMargin	Property Get	Returns/sets the margin (related to the alignment) used to the image in the image list control. Requires comctl32.dll version 6.0 or higher.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MaskColor	Property Get	Returns/sets a color in a picture to be a 'mask' (that is, transparent). Only applicable if the style property is set to 1.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.

MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
OwnerDraw	Event	Occurs when a visual aspect of an owner-drawn button has changed.
Parent	Property Get	Returns the object on which this object is located.
Picture	Property Get	Returns/sets a graphic to be displayed in a control.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Pushed	Property Get	Returns/sets a value that indicates if the option button is in the pushed state.
PushLike	Property Get	Returns/sets a value that determines whether or not the control look and act like a push button.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SetFocus	Sub	Moves the focus to the specified object.
Style	Property Get	Returns/sets the appearance of the control, whether standard or graphical.
Tag	Property Get	Stores any extra data needed for your program.

TextAlignment	Property Get	Returns/sets the alignment of the displayed text.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency. This property is ignored
UseMaskColor	Property Get	Returns/sets a value which determines if the button control will use the mask color property. Only applicable if the style property is set to 1.
Value	Property Get	Returns/sets the value of an object.
VerticalAlignment	Property Get	Returns/sets the vertical alignment.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
WordWrap	Property Get	Returns/sets a value that determines whether a control may break lines within the text in order to prevent overflow.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *Pager.ctl*

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Align	Property Get	Returns/sets a value that determines where an object is displayed on a form.
AutoScroll	Property Get	Returns/sets a value that determines whether or not the pager control will automatically scroll the buddy control when the mouse hovers over a
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderWidth	Property Get	Returns/sets the border width that is drawn around the container.
BuddyControl	Property Get	Returns/sets the buddy control.
ButtonSize	Property Get	Returns/sets the current button size. A value of -1 indicates that the default system size will be used.
CalcSize	Event	Occurs whenever the pager control needs to know the size of the buddy control. Default values are set but you can change them if necessary. You
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.

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Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
GetButtonState	Function	Retrieves the state of the specified button. The return value can be a combination of values using a bitwise OR.
Height	Property Get	Returns/sets the height of an object.
HotChanged	Event	Occurs when the pager control's hot state changes. Requires comctl32.dll version 6.0 or higher.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragDropScroll	Property Get	Returns/Sets whether this object will scroll during an OLE drag/drop operation.

OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Orientation	Property Get	Returns/sets the orientation.
Parent	Property Get	Returns the object on which this object is located.
ReCalcSize	Sub	Forces the pager control to recalculate the size of the buddy control.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs whenever the pager control scrolls the buddy control.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Value	Property Get	Returns/sets the current position.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *ProgressBar.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Align	Property Get	Returns/sets a value that determines where an object is displayed on a form.

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BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object. This property is ignored if the version of comctl32.dll is 6.0 or
Change	Event	Occurs when the contents of a control have changed.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
DbtClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object. This property is ignored if the version of comctl32.dll is 6.0 or
Height	Property Get	Returns/sets the height of an object.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
Increment	Sub	Advances the current position by a specified increment.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MarqueeAnimation	Property Get	Returns/sets a value that determines whether the marquee animation is on or off. Requires comctl32.dll version 6.0 or higher.
MarqueeSpeed	Property Get	Returns/sets the speed of the marquee animation. That means the time, in milliseconds, between marquee animation updates. Requires
Max	Property Get	Returns/sets the maximum position.
Min	Property Get	Returns/sets the minimum position.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.

MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Orientation	Property Get	Returns/sets the orientation.
Parent	Property Get	Returns the object on which this object is located.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scrolling	Property Get	Returns/sets the scrolling.
ShowInTaskBar	Property Get	Returns/sets a value that indicates if the progress state and value appears in the Windows 95 taskbar. Requires comctl32.dll version 6.1 or
SmoothReverse	Property Get	Returns/sets a value that determines the animation behavior when moving backward. If this is set, then a smooth transition will occur, otherwise it will

State	Property Get	Returns/sets the state of the progress bar. Requires comctl32.dll version 6.1 or higher.
Step	Property Get	Returns/sets the step value for the 'StepIt' procedure.
StepAutoReset	Property Get	Returns/sets a value that determines whether the position will be automatically reset when the maximum is exceeded or not. Only
StepIt	Sub	Advances the current position by the step increment.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object. Placeholders: {0} = Value, {1} = Min, {2} = Max and {3} = Percent value between 0 and 100.
TextColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Value	Property Get	Returns/sets the current position.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *RichTextBox.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AllowOverType	Property Get	Returns/sets a value indicating if overtyping mode is allowed to be activated.
AutoURLDetect	Property Get	Returns/sets a value indicating if automatic detection of hyperlinks is enabled or disabled.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object. Only applicable if the enabled property is set to true.
BorderStyle	Property Get	Returns/sets the border style for an object.
BulletIndent	Property Get	Returns/sets the amount of indent used when a paragraph has the bullet style.
CanPaste	Function	Determines whether there is any format currently on the clipboard that can be pasted.
CanRedo	Function	Determines whether there are any actions in the redo queue.

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CanUndo	Function	Determines whether there are any actions in the undo queue.
Change	Event	Occurs when the contents of a control have changed.
CharFromPos	Function	Returns the character index closest to a specified point.
Clear	Sub	Method to delete (clear) the current selection.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
Copy	Sub	Method to copy the current selection to the clipboard.
Cut	Sub	Method to delete (cut) the current selection and copy the deleted text to the clipboard.
DbClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
DisableNoScroll	Property Get	Returns/sets a value that determines whether scroll bars are disabled instead of hidden when they are not needed.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
FileName	Property Get	Returns/sets the file name of the file loaded into the rich text box control at design time.
Find	Function	Finds text within a rich text box control.
Font	Property Get	Returns a Font object.
GetLine	Function	Retrieves the text of the specified line. A value of 0 indicates that the text of the current line number (the line that contains the caret) will be
GetLineCount	Function	Gets the number of lines.
GetLineFromChar	Function	Gets the line number that contains the specified character index. A character index of -1 retrieves either the current line or the beginning of
GetOLEInterface	Function	Retrieves an IRichEditOle object that a client can use to access the COM functionality.
GetSelType	Function	Determines the selection type.

Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HideSelection	Property Get	Returns/sets a value indicating if the selection in an edit control is hidden when the control loses focus.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
LeftMargin	Property Get	Returns/sets the widths of the left margin.
LinkEvent	Event	Occurs on various reasons, for example, when the user clicks the mouse or when the mouse pointer is over text that has a link format.
LoadFile	Sub	Loads an .RTF file or text file into a rich text box control.
Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.
MaxLength	Property Get	Returns/sets the maximum number of characters that can be entered in a control.
MaxText	Event	Occurs when the current text insertion has exceeded the maximum number of characters that can be entered in a control.
Modified	Property Get	Setting the text property will reset this property to false. Any typing in the control will set the property to true.
ModifyProtected	Event	Occurs when the user attempts to edit protected text.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
Mouselcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.

MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiLine	Property Get	Returns/sets a value that determines whether a control can accept multiple lines of text.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a drag/drop has been completed or canceled.
OLEContextMenuClick	Event	Occurs when the user selects an item from a popup menu that was provided in the OLEGetContextMenu event.
OLEDeleteObject	Event	Occurs when an OLE object is about to be deleted. The OLE object is not necessarily being released.
OLEDragDrop	Property Get	Returns/Sets whether this object can act as an OLE drag source and drop target.
OLEGetContextMenu	Event	This is a request to provide a popup menu to use on a right-click. The rich text box control destroys the popup menu when it is finished.
OLEGetDropEffect	Event	Occurs during an OLE drag/drop operation to specify the effect of which indicates what the result of the drop operation would be.
OLEObjectsAdd	Sub	Inserts an OLE object into a rich text box control.
OLEObjectsAddFromFile	Sub	Inserts an OLE object (from file) into a rich text box control.
OLEObjectsAddFromPicture	Sub	Inserts an OLE object (from picture object) into a rich text box control.
OLEObjectsCount	Function	Returns the number of OLE objects currently contained in a rich text box control.
OLEObjectsGet	Function	Retrieves an OLE object in a rich text box control.
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated.
OverTypeMode	Property Get	Returns/sets a value indicating if overtype mode is active. In overtype mode, the characters you type replace existing characters one by one.
Parent	Property Get	Returns the object on which this object is located.
PasswordChar	Property Get	Returns/sets a value that determines whether characters typed by a user or placeholder characters are displayed in a control.
Paste	Sub	Method to copy the current content of the clipboard at the current caret position.
PasteSpecial	Sub	Pastes a specific clipboard format in a rich text box control.
PreviewKeyDown	Event	Occurs before the KeyDown event.

PreviewKeyUp	Event	Occurs before the KeyUp event.
PrintDoc	Sub	Sends formatted text in a rich text box control to a device for printing.
Redo	Sub	Redoes the next action in the redo queue, if any.
RedoType	Property Get	Retrieves the type of the next redo action, if any.
Refresh	Sub	Forces a complete repaint of a object.
ResetUndoQueue	Sub	Resets the undo queue.
RightMargin	Property Get	Returns/sets the widths of the right margin.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SaveFile	Sub	Saves the contents of a rich text box control to a file.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollBars	Property Get	Returns/sets a value indicating whether an object has vertical or horizontal scroll bars.
ScrollToCaret	Sub	Scrolls the caret into view.
ScrollToLine	Sub	Scrolls to ensure the specified line is visible.
SelAlignment	Property Get	Returns/sets a value that controls the alignment of a paragraph.
SelBkColor	Property Get	Returns/sets a value that determines the background color of the currently selected text.
SelBold	Property Get	Returns/sets the bold format of the currently selected text.
SelBullet	Property Get	Returns/sets a value that determines if a paragraph in the current selection or insertion point has the bullet style.
SelChange	Event	Occurs when the current selection of text in a control has changed or the insertion point has moved.
SelCharOffset	Property Get	Returns/sets a value that determines whether text appears on the baseline (normal), as a superscript above the baseline, or as a subscript
SelColor	Property Get	Returns/sets a value that determines the color of the currently selected text.
SelectionBar	Property Get	Returns/sets a value that determines whether or not the control adds space to the left margin where the cursor changes to a right-up arrow,
SelFontCharset	Property Get	Returns/sets a value that specifies the charset of the font used to display the currently selected text.

SelFontName	Property Get	Returns/sets the font used to display the currently selected text.
SelFontSize	Property Get	Returns/sets a value that specifies the size of the font used to display the currently selected text.
SelHangingIndent	Property Get	Returns/sets the distance between the left edge of the first line of text in the selected paragraph(s) and the left edge of subsequent lines of text in
SelIndent	Property Get	Returns/sets the distance between the left edge of the rich text box control and the left edge of the text that is selected or added at the current
SelItalic	Property Get	Returns/set the italic format of the currently selected text.
SelLength	Property Get	Returns/sets the number of characters selected.
SelLink	Property Get	Returns/sets a value that determines if the selected text is marked as hyperlink or not.
SelPrint	Sub	Sends formatted text in a rich text box control to a device for printing.
SelProtected	Property Get	Returns/sets a value that determines if the selected text is protected against editing.
SelRightIndent	Property Get	Returns/sets the distance between the right edge of the rich text box control and the right edge of the text that is selected or added at the
SelRTF	Property Get	Returns/sets the string containing the currently selected text, including all .RTF code.
SelStart	Property Get	Returns/sets the starting point of text selected; indicates the position of the insertion point if no text is selected.
SelStrikethru	Property Get	Returns/set the strikethru format of the currently selected text.
SelTabCount	Property Get	Returns/sets the number of tabs in the current selected text.
SelTabs	Property Get	Returns/sets the absolute tab positions of the currently selected text.
SelText	Property Get	Returns/sets the string containing the currently selected text.
SelUnderline	Property Get	Returns/set the underline format of the currently selected text.
SelVisible	Property Get	Returns/sets a value that determines if the selected text is visible or hidden.
SetFocus	Sub	Moves the focus to the specified object.
StopUndoAction	Sub	Stops the rich text box control from collecting additional typing actions into the current undo action.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
TextMode	Property Get	Returns/sets the text mode.

TextRTF	Property Get	Returns/sets the text of a rich text box control, including all .RTF code.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Undo	Sub	Undoes the last operation, if any.
UndoLimit	Property Get	Returns/sets the maximum number of actions that can be stored in the undo queue. A value of 0 indicates that the undo feature is disabled.
UndoType	Property Get	Retrieves the type of the next undo action, if any.
UseSystemPasswordCharacter	Property Get	Returns/sets a value indicating if the default system password character is used. This property has precedence over the password char property.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WantReturn	Property Get	Returns/sets a value that determines when the user presses RETURN to perform the default button or to advance to the next line. This property
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZoomFactor	Property Get	Returns/sets the current zoom factor.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *SbrPanel.cls*

<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
Alignment	Property Get	Returns/sets the alignment of the panel.
AutoSize	Property Get	Returns/sets a value that allows the width of the panel to be automatically sized.
Bevel	Property Get	Returns/sets the bevel appearance of the panel.
Bold	Property Get	Returns/sets a value that determines whether the text is displayed with a bold font or not.
DTFormat	Property Get	Returns/sets the date and time format of the panel.
Enabled	Property Get	Returns/sets a value that determines whether the panel text appears as enabled or not.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Index	Property Get	Returns the index in the collection of the panel.

Key	Property Get	Returns the key used in the collection.
Left	Property Get	Returns the distance between the internal left edge of an object and the left edge of its container.
MinWidth	Property Get	Returns/sets the minimum width of the panel.
Picture	Property Get	Returns/sets the picture of the panel.
Style	Property Get	Returns/sets the style of the panel.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text of the panel.
ToolTipText	Property Get	Returns/sets the tool tip text of the panel. Requires that the show tips property is set to true.
Visible	Property Get	Returns/sets a value that determines whether the panel is visible or not.
Width	Property Get	Returns/sets the width of the panel.

***FILE\_NAME***                      *SbrPanelProperties.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.

***FILE\_NAME***                      *SbrPanels.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Add	Function	Adds a panel to the panels collection.
Clear	Sub	Removes all panels from the collection.
Count	Property Get	Returns the number of panels in the collection.
Exists	Function	Returns a value indicating if a given index or key in the panels collection exists.
Item	Property Get	Returns a panel given its index or key.
Remove	Sub	Removes a panel from the collection.

***FILE\_NAME***                      *Slider.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Change	Event	Occurs when the contents of a control have changed.

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ChannelHeight	Property Get	Returns the height of the channel.
ChannelLeft	Property Get	Returns the left coordinate of the channel.
ChannelTop	Property Get	Returns the top coordinate of the channel.
ChannelWidth	Property Get	Returns the width of the channel.
ClearSel	Sub	Clears the current selection range.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
GetNumTicks	Function	Returns the number of ticks.
GetTickPosition	Function	Returns the current physical position of a tick mark.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HideThumb	Property Get	Returns/sets a value that determines whether or not the thumb marker is hidden.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ItemDraw	Event	Occurs when a visual aspect of an owner-drawn slider has changed.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.

KeyUp	Event	Occurs when the user releases a key while an object has the focus.
LargeChange	Property Get	Returns/sets the number of logical position moves in response to keyboard input from the page up or page down keys.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Max	Property Get	Returns/sets the maximum value.
Min	Property Get	Returns/sets the minimum value.
ModifyTipText	Event	Occurs if the slider control is about to display a position tip. This is a request to modify the text to display. This will only occur if the show tips
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.

Orientation	Property Get	Returns/sets the orientation.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
Reversed	Property Get	Returns/sets a value that determines whether or not to reverse the default, making down equal left and up equal right on horizontal
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs when repositioning.
SelectRange	Property Get	Returns/sets whether or not a trackbar can have a select range.
SelLength	Property Get	Returns/sets the selection length.
SelStart	Property Get	Returns/sets the selection start.
SetFocus	Sub	Moves the focus to the specified object.
ShowTip	Property Get	Returns/sets a value that determines whether a position tip will be displayed or not.
SmallChange	Property Get	Returns/sets the number of logical position moves in response to keyboard input from the arrow keys.
Tag	Property Get	Stores any extra data needed for your program.
ThumbHeight	Property Get	Returns the height of the thumb marker.
ThumbLeft	Property Get	Returns the left coordinate of the thumb marker.
ThumbTop	Property Get	Returns the top coordinate of the thumb marker.
ThumbWidth	Property Get	Returns the width of the thumb marker.
TickFrequency	Property Get	Returns/sets the ratio of ticks; 1tick every n increments.
TickStyle	Property Get	Returns/sets the style (or positioning) of the tick marks displayed.

TipSide	Property Get	Returns/sets a value representing the location at which to display the position tip. Only applicable if the show tip property is set to true.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency. This property is ignored
Value	Property Get	Returns/sets the current position.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *SpinBox.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Alignment	Property Get	Returns/sets the alignment.
AllowOnlyNumbers	Property Get	Returns/sets a value indicating if only numbers are allowed to be entered.
ArrowKeysChange	Property Get	Returns/sets a value that determines whether or not the position can be incremented and decrement when the up arrow and down arrow keys are
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BeforeChange	Event	Occurs when the position is about to change.
Change	Event	Occurs when the contents of a control have changed.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DownClick	Event	Occurs when the position has changed by a down click.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.

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Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HideSelection	Property Get	Returns/sets a value indicating if the selection in an edit control is hidden when the control loses focus.
HotTracking	Property Get	Returns/sets a value that determines whether or not the control highlights the up arrow and down arrow as the pointer passes over them. This flag is
hWnd	Property Get	Returns a handle to a control.
hWndEdit	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
Increment	Property Get	Returns/sets the position change increment.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.
Max	Property Get	Returns/sets the maximum value.
Min	Property Get	Returns/sets the minimum value.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
Mouselcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.

MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
NumberStyle	Property Get	Returns/sets the number style.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SelLength	Property Get	Returns/sets the number of characters selected.
SelStart	Property Get	Returns/sets the starting point of text selected; indicates the position of the insertion point if no text is selected.
SelText	Property Get	Returns/sets the string containing the currently selected text.
SetAcceleration	Sub	Method to set an acceleration. The delays array specify the amount of time to elapse (in seconds) before the position change increment

SetFocus	Sub	Moves the focus to the specified object.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
TextAlignment	Property Get	Returns/sets the alignment of the displayed text.
TextChanged	Event	Occurs when the contents of a control have changed.
ThousandsSeparator	Property Get	Returns/sets a value that determines whether a thousand separator will be insert between every three decimal digits or not.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
UpClick	Event	Occurs when the position has changed by an up click.
ValidateText	Sub	Method that validates and updates the text displayed in the spin box.
Value	Property Get	Returns/sets the current position.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
Wrap	Property Get	Returns/sets a value that determines whether or not the position will be wrapped if it is incremented or decremented beyond the ending or
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *StatusBar.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Align	Property Get	Returns/sets a value that determines where an object is displayed on a form.
AllowSizeGrip	Property Get	Returns/sets a value indicating if the control is allowed to include a size grip at the right end.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object. This property is ignored if the version of comctl32.dll is 6.0 or
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.

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DbClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
DoubleBuffer	Property Get	Returns/sets a value that determines whether the control paints via double-buffering, which reduces flicker.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
Height	Property Get	Returns/sets the height of an object.
HitTest	Function	Returns a reference to the panel item object located at the coordinates of X and Y.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
IncludesSizeGrip	Function	Returns a value indicating if the control includes a size grip at the right end.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.

OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
PanelClick	Event	Occurs when a user presses and then releases a mouse button over any of the panels.
PanelDbClick	Event	Occurs when a user presses and then releases a mouse button twice over any of the panels.
Panels	Property Get	Returns a reference to a collection of the panel objects.
Parent	Property Get	Returns the object on which this object is located.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
ShowTips	Property Get	Returns/sets a value that determines whether the tool tip text properties will be displayed or not.
SimpleText	Property Get	Returns/sets the text displayed when the style property is set to simple.
Style	Property Get	Returns/sets the single (simple) or multiple panel (normal) style.
StyleChange	Event	Occurs when the style changes.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.

VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *SysInfo.ctl*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
ACStatus	Property Get	Returns a value that indicates whether or not the system is using AC power.
BatteryFullTime	Property Get	Returns a value that indicates the full charge life of the battery.
BatteryLifePercent	Property Get	Returns the percentage of full battery power remaining.
BatteryLifeTime	Property Get	Returns a value that indicates the remaining life of the battery.
BatteryStatus	Property Get	Returns a value that indicates the status of the battery's charge.
ConfigChangeCancelled	Event	Occurs when the operating system sends a message to all applications that a change to the hardware profile was cancelled.
ConfigChanged	Event	Occurs when the hardware profile on the system has changed.
DeviceArrival	Event	Occurs when a new device is added to the system.
DeviceQueryRemove	Event	Occurs just before a device is removed from the system.
DeviceQueryRemoveFailed	Event	Occurs if code in the DeviceQueryRemove event cancelled the removal of a device.
DeviceRemoveComplete	Event	Occurs after a device is removed.
DeviceRemovePending	Event	Occurs after all applications have given approval to remove a device and the device is about to be removed.
DevModeChanged	Event	Occurs when the user changes device mode settings.
DevNodesChanged	Event	Occurs when a device has been added to or removed from the system. Applications that maintain lists of devices in the system should refresh
DisplayChanged	Event	Occurs when system screen resolution changes.
FontChanged	Event	Occurs when the pool of font resources changes.
hMain	Property Get	Returns a handle to the hidden top-level main window of the application.
Name	Property Get	Returns the name used in code to identify an object.

Parent	Property Get	Returns the object on which this object is located.
PowerQuerySuspend	Event	Occurs when system power is about to be suspended.
PowerQuerySuspendFailed	Event	Occurs when the permission to suspend the computer was denied.
PowerResume	Event	Occurs when the system comes out of suspend mode and applications resume normal operations.
PowerStatusChanged	Event	Occurs when there is a change in the power status of the system.
PowerSuspend	Event	Occurs immediately before the system goes into suspend mode.
QueryChangeConfig	Event	Occurs on a request to change the current hardware profile, either through the operating system user interface or by requesting suspend
ScrollBarSize	Property Get	Returns the system metric for the width of a scroll bar in twips.
SettingChanged	Event	Occurs when an application changes a systemwide parameter.
SysColorsChanged	Event	Occurs when a system color setting changes, either by an application or through the control panel.
Tag	Property Get	Stores any extra data needed for your program.
ThemeChanged	Event	Occurs on activation of a theme, the deactivation of a theme, or a transition from one theme to another. Requires Windows XP (or above).
TimeChanged	Event	Occurs when the system time changes, either by an application or through the control panel.
WorkAreaHeight	Property Get	Returns the height of the visible desktop adjusted for the windows taskbar.
WorkAreaLeft	Property Get	Returns the coordinate for the left edge of the visible desktop adjusted for the windows taskbar.
WorkAreaTop	Property Get	Returns the coordinate for the top edge of the visible desktop adjusted for the windows taskbar.
WorkAreaWidth	Property Get	Returns the width of the visible desktop adjusted for the windows taskbar.

***FILE\_NAME***                      *TabStrip.ctl*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
ClientHeight	Property Get	Returns the height of the internal area.
ClientLeft	Property Get	Returns the left coordinate of the internal area.
ClientTop	Property Get	Returns the top coordinate of the internal area.
ClientWidth	Property Get	Returns the width of the internal area.

Container	Property Get	Returns the container of an object.
DeselectAll	Sub	Resets the selected state for all tabs. This is only meaningful if the style property is set to buttons or flat buttons.
DoubleBuffer	Property Get	Returns/sets a value that determines whether the control paints via double-buffering, which reduces flicker.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawBackground	Sub	Draws the background to a given device context (DC) to a specified window.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HitTest	Function	Returns a reference to the tab object located at the coordinates of X and Y.
HotTracking	Property Get	Returns/sets a value that determines whether or not the control highlights the tabs as the pointer passes over them. The flag is ignored on Windows
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used.
ItemDraw	Event	Occurs when a visual aspect of an owner-drawn tab strip has changed.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.

MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiRow	Property Get	Returns/sets a value indicating whether the control can display more than one row of tabs. This flag is always set to true when the tab style property
MultiSelect	Property Get	Returns/sets a value that determines whether or not multiple tabs can be selected by holding down the CTRL key when clicking. Only applicable if
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
Placement	Property Get	Returns/sets a value that indicates on which side of the control the tabs will be displayed. This property is ignored if the version of comctl32.dll is
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.

RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
RowCount	Property Get	Retrieves the current number of rows of tabs. Only tab strip controls that have the multiline property set to true can have multiple rows of
SelectedItem	Property Get	Returns/sets the selected tab.
Separators	Property Get	Returns/sets a value that determines whether or not the control will draw separators between the tabs. Only applicable if the style property is set to
SetFocus	Sub	Moves the focus to the specified object.
ShowTips	Property Get	Returns/sets a value that determines whether the tool tip text properties will be displayed or not.
Style	Property Get	Returns/sets the style appearance.
TabAlignment	Property Get	Returns/sets the tab alignment, but only if the tab width style property is set to fixed.
TabBeforeClick	Event	Occurs when a tab is clicked, or the tab's value setting has been changed. Used to check parameters before actually generating a
TabClick	Event	Occurs when a tab is clicked, or the tab's value setting has been changed.
TabFixedHeight	Property Get	Returns/sets a fixed height of a tab, but only if the tab width style property is set to fixed.
TabFixedWidth	Property Get	Returns/sets a fixed width of a tab, but only if the tab width style property is set to fixed.
TabMinWidth	Property Get	Returns/sets a minimum width of a tab.
Tabs	Property Get	Returns a reference to a collection of the tab objects.
TabScrollWheel	Property Get	Returns/sets a value that determines whether or not the selected tab can be switched using the mouse scroll wheel.
TabStyle	Property Get	Returns/sets a value that determines how remaining rows of tabs in front of a selected tab are repositioned.
TabWidthStyle	Property Get	Returns/sets the width and justification of all tabs.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.

VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *TbrButton.cls*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AutoSize	Property Get	Returns/sets a value that indicating if the button should not assign the standard width. Instead, the width will be calculated based on the text plus
ButtonMenus	Property Get	Returns a reference to a collection of button menu objects.
Caption	Property Get	Returns/sets the caption of the button.
CustomWidth	Property Get	Returns/sets the custom width of the button.
Description	Property Get	Returns/sets the description text displayed during a customization operation of the button.
Enabled	Property Get	Returns/sets a value that determines whether the button is enabled or not.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
Height	Property Get	Returns the height of the button.
HighLighted	Property Get	Returns/sets a value that determines whether the button is highlighted or not. This has no visible effect if the version of comctl32.dll is 6.0 or higher
Hot	Property Get	Returns/sets a value that determines whether the button is hot or not.
ID	Property Get	Returns an internal identification of this button.
Image	Property Get	Returns/sets the index or key of an image in an associated image list control.
ImageIndex	Property Get	Returns the index of an image in an associated image list control.
Index	Property Get	Returns the index in the collection of the button.
Key	Property Get	Returns the key used in the collection.
Left	Property Get	Returns the distance between the internal left edge of an object and the left edge of its container.
MixedState	Property Get	Returns/sets a value that determines if a button appears in an indeterminate state.
NoImage	Property Get	Returns/sets a value indicating that no image will be drawn.

NoPrefix	Property Get	Returns/sets a value indicating if the button text will not have an accelerator prefix associated with it.
Position	Property Get	Returns/sets the position of the button.
Style	Property Get	Returns/sets the style of the button.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the tool tip text of the button. Requires that the show tips property is set to true.
Top	Property Get	Returns the distance between the internal top edge of an object and the top edge of its container.
Value	Property Get	Returns/sets the value of the button.
Visible	Property Get	Returns/sets a value that determines whether the button menu is visible or not.
Width	Property Get	Returns the width of the button.

***FILE\_NAME***                      *TbrButtonMenu.cls*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Checked	Property Get	Returns/sets a value that determines whether the button menu is checked or not.
Enabled	Property Get	Returns/sets a value that determines whether the button menu is enabled or not.
Index	Property Get	Returns the index in the collection of the button menu.
Key	Property Get	Returns the key used in the collection.
Parent	Property Get	Returns a reference to the parent button object.
Separator	Property Get	Returns/sets a value that determines whether the button menu is a separator (drawing a horizontal dividing line) or not. A separator ignores
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text of the button menu.
Visible	Property Get	Returns/sets a value that determines whether the button menu is visible or not.

***FILE\_NAME***                      *TbrButtonMenus.cls*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Add	Function	Adds a button menu to the button menus collection.
Clear	Sub	Removes all button menus from the collection.

Count	Property Get	Returns the number of button menus in the collection.
Exists	Function	Returns a value indicating if a given index or key in the button menus collection exists.
Item	Property Get	Returns a button menu given its index or key.
Remove	Sub	Removes a button menu from the collection.

***FILE\_NAME***                      *TbrButtonProperties.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.

***FILE\_NAME***                      *TbrButtons.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Add	Function	Adds a button to the buttons collection.
Clear	Sub	Removes all buttons from the collection.
Count	Property Get	Returns the number of buttons in the collection.
Exists	Function	Returns a value indicating if a given index or key in the buttons collection exists.
Item	Property Get	Returns a button given its index or key.
Remove	Sub	Removes a button from the collection.

***FILE\_NAME***                      *TbsTab.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Caption	Property Get	Returns/sets the caption of the tab.
Height	Property Get	Returns the height of the tab.
HighLighted	Property Get	Returns/sets a value that determines whether the tab is highlighted or not. This has no visible effect if the version of comctl32.dll is 6.0 or higher and
Image	Property Get	Returns/sets the index or key of an image in an associated image list control.
ImageIndex	Property Get	Returns the index of an image in an associated image list control.
Index	Property Get	Returns the index in the collection of the tab.
Key	Property Get	Returns the key used in the collection.
Left	Property Get	Returns the distance between the internal left edge of an object and the left edge of its container.

Pressed	Property Get	Returns/sets a value that determines whether the tab is pressed or not. This is only meaningful if the style property is set to buttons or flat buttons.
Selected	Property Get	Returns/sets a value that determines whether the tab is selected or not.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the tool tip text of the tab. Requires that the show tips property is set to true.
Top	Property Get	Returns the distance between the internal top edge of an object and the top edge of its container.
Width	Property Get	Returns the width of the tab.

***FILE\_NAME***                      *TbsTabs.cls*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Add	Function	Adds a tab to the tabs collection.
Clear	Sub	Removes all tabs from the collection.
Count	Property Get	Returns the number of tabs in the collection.
Exists	Function	Returns a value indicating if a given index or key in the tabs collection exists.
Item	Property Get	Returns a tab given its index or key.
Remove	Sub	Removes a tab from the collection.

***FILE\_NAME***                      *TextBoxW.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Alignment	Property Get	Returns/sets the alignment.
AllowOnlyNumbers	Property Get	Returns/sets a value indicating if only numbers are allowed to be entered.
AllowOverType	Property Get	Returns/sets a value indicating if overtyping mode is allowed to be activated.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style.
CanUndo	Function	Determines whether there are any actions in the undo queue.
Change	Event	Occurs when the contents of a control have changed.
CharacterCasing	Property Get	Returns/sets a value indicating if the text box modifies the case of characters as they are typed.

CharFromPos	Function	Returns the character index closest to a specified point.
Clear	Sub	Method to delete (clear) the current selection.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
Copy	Sub	Method to copy the current selection to the clipboard.
CueBanner	Property Get	Returns/sets the textual cue, or tip, that is displayed to prompt the user for information. Only applicable if the multi line property is set to false.
Cut	Sub	Method to delete (cut) the current selection and copy the deleted text to the clipboard.
DbClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetLine	Function	Retrieves the text of the specified line. A value of 0 indicates that the text of the current line number (the line that contains the caret) will be
GetLineCount	Function	Gets the number of lines.
GetLineFromChar	Function	Gets the line number that contains the specified character index. A character index of -1 retrieves either the current line or the beginning of
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HideBalloonTip	Function	Hides any associated balloon tip. Requires comctl32.dll version 6.0 or higher.
HideSelection	Property Get	Returns/sets a value indicating if the selection in an edit control is hidden when the control loses focus.
hWnd	Property Get	Returns a handle to a control.

hWndUserControl	Property Get	Returns a handle to a control.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
LeftMargin	Property Get	Returns/sets the widths of the left margin.
Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.
MaxLength	Property Get	Returns/sets the maximum number of characters that can be entered in a control.
MaxText	Event	Occurs when the current text insertion has exceeded the maximum number of characters that can be entered in a control.
Modified	Property Get	Setting the text property will reset this property to false. Any typing in the control will set the property to true.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiLine	Property Get	Returns/sets a value that determines whether a control can accept multiple lines of text.
Name	Property Get	Returns the name used in code to identify an object.
NetAddressFormat	Property Get	Returns the network address format from the latest validation.
NetAddressPortNumber	Property Get	Returns the network address port number from the latest validation.

NetAddressPrefixLength	Property Get	Returns the network address prefix length from the latest validation.
NetAddressString	Property Get	Returns the network address string from the latest validation.
NetAddressType	Property Get	Returns/sets a value which represents a network address type, which will be used as a validation mask. Requires comctl32.dll version 6.1 or higher.
NetAddressValidator	Property Get	Returns/sets a value that indicates if the content of the control represents a network address, which you can use to input and validate the format of
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragDropScroll	Property Get	Returns/Sets whether this object will scroll during an OLE drag/drop operation.
OLEDragMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
OverTypeMode	Property Get	Returns/sets a value indicating if overtype mode is active. In overtype mode, the characters you type replace existing characters one by one.
Parent	Property Get	Returns the object on which this object is located.
PasswordChar	Property Get	Returns/sets a value that determines whether characters typed by a user or placeholder characters are displayed in a control.
Paste	Sub	Method to copy the current content of the clipboard at the current caret position.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.
ResetUndoFlag	Sub	Resets the undo flag.
RightMargin	Property Get	Returns/sets the widths of the right margin.

RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollBars	Property Get	Returns/sets a value indicating whether an object has vertical or horizontal scroll bars.
ScrollToCaret	Sub	Scrolls the caret into view.
ScrollToLine	Sub	Scrolls to ensure the specified line is visible.
SelLength	Property Get	Returns/sets the number of characters selected.
SelStart	Property Get	Returns/sets the starting point of text selected; indicates the position of the insertion point if no text is selected.
SelText	Property Get	Returns/sets the string containing the currently selected text.
SetFocus	Sub	Moves the focus to the specified object.
ShowBalloonTip	Function	Displays a balloon tip. Requires comctl32.dll version 6.0 or higher.
ShowNetAddressErrorTip	Sub	Display an error balloon tip when a network address string is invalid. Requires comctl32.dll version 6.1 or higher.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Undo	Sub	Undoes the last operation, if any.
UseSystemPasswordCharacter	Property Get	Returns/sets a value indicating if the default system password character is used. This property has precedence over the password char property.
ValidateNetAddress	Sub	Validate a network address against a preset network address type mask. Requires comctl32.dll version 6.1 or higher.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WantReturn	Property Get	Returns/sets a value that determines when the user presses RETURN to perform the default button or to advance to the next line. This property
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.

Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *ToolBar.ctl*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Align	Property Get	Returns/sets a value that determines where an object is displayed on a form.
AllowCustomize	Property Get	Returns/sets a value which determines if users can customize the tool bar.
AltDrag	Property Get	Returns/sets a value indicating if users can change a button's position by dragging it while holding down the ALT key instead of the SHIFT key. The
AnchorHot	Property Get	Returns/sets a value indicating if the currently hot button will remain hot even if the user moves the mouse out of the control.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BeginCustomization	Event	Occurs at the begin of a customization.
ButtonClick	Event	Occurs when the user clicks on a button.
ButtonDrag	Event	Occurs when a button initiate a drag-and-drop operation.
ButtonDropDown	Event	Occurs when the user clicks the dropdown arrow on a button with a button style set to dropdown.
ButtonHeight	Property Get	Returns/sets the height of the buttons.
ButtonHotChanged	Event	Occurs when the hot state of a button changes.
ButtonMenuClick	Event	Occurs when the user selects an item from a button dropdown menu.
ButtonMouseEnter	Event	Occurs when the user moves the mouse into a button.
ButtonMouseLeave	Event	Occurs when the user moves the mouse out of a button.
Buttons	Property Get	Returns a reference to a collection of the button objects.
ButtonWidth	Property Get	Returns/sets the width of the buttons.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
ContainedControls	Property Get	Returns a collection that allows access to the controls contained within the control that were added to the control by the developer who uses the
Container	Property Get	Returns the container of an object.
ContainerKeyDown	Function	Provides accelerator key access by forwarding the key down events of the container. The key preview property need to be set to true by a form

CustomizationChange	Event	Occurs whenever the control was customized.
CustomizationHelp	Event	Occurs when the user presses the help button in the customization dialog.
Customize	Sub	Invokes the customization dialog.
DbClick	Event	Occurs when you press and release a mouse button and then press and release it again over an object.
DisabledImageList	Property Get	Returns/sets the image list control to be used for disabled buttons.
Divider	Property Get	Returns/sets a value that determines whether a two-pixel highlight being drawn at the top of the control or not.
DoubleBuffer	Property Get	Returns/sets a value that determines whether the control paints via double-buffering, which reduces flicker.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
EndCustomization	Event	Occurs at the end of a customization.
FindMnemonic	Function	Returns a reference to the button object with an matching mnemonic character.
Font	Property Get	Returns a Font object.
GetIdealSize	Sub	Gets the ideal size to display all buttons.
Height	Property Get	Returns/sets the height of an object.
HideClippedButtons	Property Get	Returns/sets a value that determines whether or not partially clipped buttons are hidden.
HitTest	Function	Returns a reference to the button object located at the coordinates of X and Y.
HitTestInsertMark	Function	Returns a reference to the button object located at the coordinates of X and Y and retrieves a value that determines where the insertion point
HotImageList	Property Get	Returns/sets the image list control to be used for hot buttons.
HotItem	Property Get	Returns/sets a reference to the currently hot button.
HotTracking	Property Get	Returns/sets whether hot tracking is enabled.
hWnd	Property Get	Returns a handle to a control.

hWndUserControl	Property Get	Returns a handle to a control.
ImageHeight	Property Get	Returns/sets the height of the images.
ImageList	Property Get	Returns/sets the image list control to be used.
ImageWidth	Property Get	Returns/sets the width of the images.
InitCustomizationDialog	Event	Occurs when the customization dialog has finished initializing.
InsertMark	Property Get	Returns/sets a reference to a button where an insertion mark is positioned.
InsertMarkColor	Property Get	Returns/sets the color of the insertion mark.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
MaxButtonWidth	Property Get	Returns/sets the maximum width of the buttons.
MaxTextRows	Property Get	Returns/sets the maximum number of text rows displayed on a button. Only applicable if the text alignment property is set to bottom and the
MinButtonWidth	Property Get	Returns/sets the minimum width of the buttons.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
Mouselcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.

OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Orientation	Property Get	Returns/sets the orientation for a non-aligned tool bar.
Parent	Property Get	Returns the object on which this object is located.
PressedImageList	Property Get	Returns/sets the image list control to be used for pressed buttons. Requires comctl32.dll version 6.1 or higher.
Refresh	Sub	Forces a complete repaint of a object.
ResetCustomizations	Event	Occurs when the user pressed the reset button in the customization dialog.
RestoreToolBar	Sub	Restores a tool bar to its original state after being customized.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SaveToolBar	Sub	Saves a tool bar configuration.
ShowTips	Property Get	Returns/sets a value that determines whether the tool tip text properties will be displayed or not.
Style	Property Get	Returns/sets a value that determines how the tool bar is drawn.
Tag	Property Get	Stores any extra data needed for your program.
TextAlignment	Property Get	Returns/sets a value that determines whether button text is displayed below or to the right of the button image.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
Transparent	Property Get	Returns/sets a value indicating if the background is a replica of the underlying background to simulate transparency. This property is ignored
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.

VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
Wrappable	Property Get	Returns/sets whether buttons can be wrapped or not.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *TreeView.ctl*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AfterLabelEdit	Event	Occurs after a user edits the label of the currently selected node.
Align	Property Get	Returns/sets a value that determines where an object is displayed on a form.
AnchorItem	Property Get	Returns/sets a reference to the anchor item. That is the item from which a multiple selection starts.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BeforeCollapse	Event	Occurs before a node is about to collapse.
BeforeExpand	Event	Occurs before a node is about to expand.
BeforeLabelEdit	Event	Occurs when a user attempts to edit the label of the currently selected node.
BorderStyle	Property Get	Returns/sets the border style.
Checkboxes	Property Get	Returns/sets a value which determines if the control displays a checkbox next to each item in the tree.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Collapse	Event	Occurs when a node is collapsed.
Container	Property Get	Returns the container of an object.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
DoubleBuffer	Property Get	Returns/sets a value that determines whether the control paints via double-buffering, which reduces flicker. Requires comctl32.dll version 6.1
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.

DropHighlight	Property Get	Returns/sets a reference to a node and highlights it with the system highlight color.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
EndLabelEdit	Sub	Ends the label editing operation on a node.
Expand	Event	Occurs when a node is expanded; that is, when its child nodes become visible.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
FullRowSelect	Property Get	Returns/sets whether selecting a node highlights the entire row.
GetVisibleCount	Function	Returns the number of fully visible nodes.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HideSelection	Property Get	Returns/sets a value that determines whether the selected item will display as selected when the tree view loses focus or not.
HitTest	Function	Returns a reference to the node object located at the coordinates of X and Y.
HitTestInsertMark	Function	Returns a reference to the node object located at the coordinates of X and Y and retrieves a value that determines where the insertion point should
HotTracking	Property Get	Returns/sets a value which determines if items are highlighted as the mousepointer passes over them.
hWnd	Property Get	Returns a handle to a control.
hWndLabelEdit	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
ImageList	Property Get	Returns/sets the image list control to be used.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
Indentation	Property Get	Returns/sets the width of the indentation.
InsertMark	Property Get	Returns/sets a reference to a node where an insertion mark is positioned.
InsertMarkColor	Property Get	Returns/sets the color of the insertion mark.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.

KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
LabelEdit	Property Get	Returns/sets a value that determines if a user can edit the label of a node.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
LineColor	Property Get	Returns/sets the line color.
LineHeight	Property Get	Returns/sets the line height.
LineStyle	Property Get	Returns/sets the style of lines displayed between nodes.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseIcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiSelect	Property Get	Returns/sets a value indicating whether a user can make multiple selections in the tree view and how the multiple selections can be made.
Name	Property Get	Returns the name used in code to identify an object.
NodeBeforeCheck	Event	Occurs before a node is about to be checked.
NodeBeforeSelect	Event	Occurs before a node is about to be selected.
NodeCheck	Event	Occurs when a node is checked.
NodeClick	Event	Occurs when a node is clicked.
NodeDbClick	Event	Occurs when a node is double clicked.
NodeDrag	Event	Occurs when a node initiate a drag-and-drop operation.

NodeRangeSelect	Event	Occurs for each node when a range of nodes is about to be selected.
Nodes	Property Get	Returns a reference to a collection of the node objects.
NodeSelect	Event	Occurs when a node is selected.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragDropScroll	Property Get	Returns/Sets whether this object will scroll during an OLE drag/drop operation.
OLEDragExpandTime	Property Get	Returns/sets the OLE drag expand time in milliseconds. A value of 0 indicates that auto-expansion is disabled. A value of -1 indicates that the
OLEDraggedItem	Property Get	Returns a reference to the currently dragged node during an OLE drag/drop operation.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PathSeparator	Property Get	Returns/sets the delimiter string used for the path returned by the full path property.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Redraw	Property Get	Returns/sets a value that determines whether or not the tree view redraws when changing the nodes. You can speed up the creation of large lists by
Refresh	Sub	Forces a complete repaint of a object.
ResetForeColor	Sub	Resets the foreground color of particular nodes that have been modified.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.

RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Property Get	Returns/sets a value which determines if the tree view displays scrollbars and allows scrolling (vertical and horizontal).
SelectedItem	Property Get	Returns/sets a reference to the currently selected node.
SelectedNodes	Property Get	Returns a reference to a collection of the selected node objects.
SetFocus	Sub	Moves the focus to the specified object.
ShowTips	Property Get	Returns/sets a value that determines whether the tool tip text properties will be displayed or not.
SingleSel	Property Get	Returns/sets a value which determines if selecting a new item in the tree expands that item and collapses the previously selected item.
Sorted	Property Get	Returns/sets a value indicating if the nodes are automatically sorted.
SortOrder	Property Get	Returns/sets a value that determines whether the nodes will be sorted in ascending or descending order.
SortType	Property Get	Returns/sets the sort type.
StartLabelEdit	Sub	Begins a label editing operation on a node. This method will fail if the label edit property is set to disabled.
Style	Property Get	Returns/sets the style.
Tag	Property Get	Stores any extra data needed for your program.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopItem	Property Get	Returns/sets a reference to the topmost visible node.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
VisualTheme	Property Get	Returns/sets the visual theme. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

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<i>SUB_NAME</i>	<i>TYPE_NAME</i>	<i>SUB_DESCR</i>
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
Bold	Property Get	Returns/sets a value that determines whether the text is displayed with a bold font or not.
CheckBox	Property Get	Returns/sets a value that determines whether or not the node displays a checkbox. This is only meaningful if the checkboxes property is set to true.
Checked	Property Get	Returns/sets a value that determines whether the node is checked or not.
Child	Property Get	Returns a reference to the first child of a node.
Children	Property Get	Returns the number of child nodes.
CreateDragImage	Function	Retrieves the handle to an image list containing a bitmap that can be used to visualize dragging of this node. Your application is responsible for
Enabled	Property Get	Returns/sets the enabled state of the node. This indicates only if a node is drawn in gray. Requires comctl32.dll version 6.1 or higher.
EnsureVisible	Sub	Ensures a node is visible, scrolling or expanding the control if necessary.
Expanded	Property Get	Returns/sets a value which specifies if a node is expanded.
ExpandedImage	Property Get	Returns/sets the index or key of an image in an associated image list control.
ExpandedImageIndex	Property Get	Returns the index of an image in an associated image list control.
FirstSibling	Property Get	Returns a reference to the first node in a hierarchy level.
FirstVisibleSibling	Property Get	Returns a reference to the first visible node in a hierarchy level.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
FullPath	Property Get	Returns the fully qualified name of a node.
Ghosted	Property Get	Returns/sets the ghosted state of the node.
Handle	Property Get	Returns an internal identification of this node.
Image	Property Get	Returns/sets the index or key of an image in an associated image list control.
ImageIndex	Property Get	Returns the index of an image in an associated image list control.
Index	Property Get	Returns the index in the collection of the node.
Key	Property Get	Returns/sets the key used in the collection.

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LastSibling	Property Get	Returns a reference to the last node in a hierarchy level.
LastVisibleSibling	Property Get	Returns a reference to the last visible node in a hierarchy level.
Level	Property Get	Returns the level of the node. The root node is considered the first level of nesting and returns 0.
Move	Sub	Method to recursively move a node and its children.
NextSibling	Property Get	Returns a reference to the next node in a hierarchy level.
NextVisibleSibling	Property Get	Returns a reference to the next visible node in a hierarchy level.
NoImages	Property Get	Returns/sets a value indicating that no images will be drawn.
Parent	Property Get	Returns/sets a reference to the parent of a node.
PreviousSibling	Property Get	Returns a reference to the previous node in a hierarchy level.
PreviousVisibleSibling	Property Get	Returns a reference to the previous visible node in a hierarchy level.
Root	Property Get	Returns a reference to the root node.
Selected	Property Get	Returns/sets the selected state of the node.
SelectedImage	Property Get	Returns/sets the index or key of an image in an associated image list control.
SelectedImageIndex	Property Get	Returns the index of an image in an associated image list control.
SelectedIndex	Function	Returns the index of the selected nodes collection associated with this node.
Sorted	Property Get	Returns/sets a value indicating if the nodes are automatically sorted.
SortOrder	Property Get	Returns/sets a value that determines whether the nodes will be sorted in ascending or descending order.
SortType	Property Get	Returns/sets the sort type.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text of the node.
ToolTipText	Property Get	Returns/sets the tool tip text of the node. Requires that the show tips property is set to true.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.

**FILE\_NAME** *TvwNodes.cls*

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**SUB\_NAME**      **TYPE\_NAME** **SUB\_DESCR**

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Add	Function	Adds a node to the nodes collection.
Clear	Sub	Removes all nodes from the collection.
Count	Property Get	Returns the number of nodes in the collection.
Exists	Function	Returns a value indicating if a given index or key in the nodes collection exists.
Item	Property Get	Returns a node given its index or key.
Remove	Sub	Removes a node from the collection.

***FILE\_NAME*** *TvwSelectedNodes.cls*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
Count	Property Get	Returns the number of selected nodes in the collection.
Exists	Function	Returns a value indicating if a given index in the selected nodes collection exists.
Item	Property Get	Returns a selected node given its index.

***FILE\_NAME*** *UpDown.ctl*

<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
BeforeChange	Event	Occurs when the position is about to change.
BuddyControl	Property Get	Returns/sets the buddy control.
BuddyProperty	Property Get	Returns/sets the property used to synchronize the control with its buddy control. Specifying a property named '_Value' means that the default
Change	Event	Occurs when the contents of a control have changed.
Container	Property Get	Returns the container of an object.
DownClick	Event	Occurs when the position has changed by a down click.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
Height	Property Get	Returns/sets the height of an object.

HotTracking	Property Get	Returns/sets a value that determines whether or not the control highlights the up arrow and down arrow as the pointer passes over them. This flag is
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
Increment	Property Get	Returns/sets the position change increment.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
Max	Property Get	Returns/sets the maximum value.
Min	Property Get	Returns/sets the minimum value.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
NumberStyle	Property Get	Returns/sets the number style.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.

Orientation	Property Get	Returns/sets the orientation.
Parent	Property Get	Returns the object on which this object is located.
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftLayout	Property Get	Returns/sets a value indicating if right-to-left mirror placement is turned on.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
SyncBuddy	Property Get	Returns/sets a value indicating if the control synchronizes the value property with a property in the buddy control. In order to synchronize
SyncFromBuddy	Sub	Method to update the value property with the property in the buddy control.
Tag	Property Get	Stores any extra data needed for your program.
ThousandsSeparator	Property Get	Returns/sets a value indicating if a thousands separator is inserted between every three decimal digits. Only applicable if the number style
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
UpClick	Event	Occurs when the position has changed by an up click.
Value	Property Get	Returns/sets the current position.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
Wrap	Property Get	Returns/sets a value that determines whether or not the position will be wrapped if it is incremented or decremented beyond the ending or
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

***FILE\_NAME***                      *VirtualCombo.ctl*

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<b><i>SUB_NAME</i></b>	<b><i>TYPE_NAME</i></b>	<b><i>SUB_DESCR</i></b>
AutoSelect	Property Get	Returns/sets a value that determines whether or not the items can be selected automatically after an user input in the edit portion of the control.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.

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Change	Event	Occurs when the contents of a control have changed.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
CloseUp	Event	Occurs when the drop-down list has been closed.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
DropDown	Event	Occurs when the drop-down list is about to drop down.
DropDownHeight	Property Get	Returns/sets the height of the drop-down list. Setting this property resets the integral height property to false. Also the max drop-down items
DropDownWidth	Property Get	Returns/sets the width of the drop-down list. This property is not supported in a simple virtual combo.
DroppedDown	Property Get	Returns/sets a value that determines whether the drop-down list is dropped down or not.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
ExtendedUI	Property Get	Returns/sets a value that determines whether the default UI or the extended UI is used.
FieldHeight	Property Get	Returns/sets the height of the edit-control (or static-text) portion of the virtual combo.
FindItem	Function	Finds an item in the virtual combo and returns the index of that item.
FindVirtualItem	Event	Occurs when the no-data list box needs to find a particular item.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetIdealHorizontalExtent	Function	Gets the ideal value for the horizontal extent property.
GetVirtualItem	Event	Occurs when the no-data list box requests for an item text.

Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HorizontalExtent	Property Get	Returns/sets the width by which a drop-down list can be scrolled horizontally.
hWnd	Property Get	Returns a handle to a control.
hWndEdit	Property Get	Returns a handle to a control.
hWndList	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
IMEMode	Property Get	Returns/sets the Input Method Editor (IME) mode.
IncrementalSearch	Event	Occurs when the no-data list box needs to translate character key inputs to a particular item.
IntegralHeight	Property Get	Returns/sets a value indicating whether the control displays partial items.
ItemDraw	Event	Occurs when a visual aspect of an owner-drawn virtual combo has changed.
ItemHeight	Property Get	Returns/sets the height of an item in the drop-down list.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
List	Property Get	Returns the items contained in a control's list portion.
ListBackColor	Property Get	Returns/sets the background color used to display text and graphics in the control's list portion.
ListCount	Property Get	Returns/sets the number of items in the list portion of a control.
ListForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in the control's list portion.
ListIndex	Property Get	Returns/sets the index of the currently selected item in the control.
Locked	Property Get	Returns/sets a value indicating whether the contents can be edited.
MaxDropDownItems	Property Get	Returns/sets the maximum number of items to be shown in the drop-down list.

MaxLength	Property Get	Returns/sets the maximum number of characters that can be entered in a control.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
Mouselcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.
MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Refresh	Sub	Forces a complete repaint of a object.

RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.
RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollTrack	Property Get	Returns/sets whether the control should scroll its contents while the user moves the scroll box along the scroll bars.
SelectItem	Function	Searches for an item that begins with the characters in a specified string. If a matching item is found, the item is selected. The search is not case
SelLength	Property Get	Returns/sets the number of characters selected.
SelStart	Property Get	Returns/sets the starting point of text selected; indicates the position of the insertion point if no text is selected.
SelText	Property Get	Returns/sets the string containing the currently selected text.
SetFocus	Sub	Moves the focus to the specified object.
Style	Property Get	Returns/sets a value that determines the type of control and the behavior of its list box portion.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in an object.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopIndex	Property Get	Returns/sets which item in a control is displayed in the topmost position.
UseListBackColor	Property Get	Returns/sets a value which determines if the combo box control will use the list back color property.
UseListForeColor	Property Get	Returns/sets a value which determines if the combo box control will use the list fore color property.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.

*FILE\_NAME*                      *VListBox.ctl*

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*SUB\_NAME*                      *TYPE\_NAME SUB\_DESCR*

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AllowSelection	Property Get	Returns/sets a value indicating if the list box enables selection of items.
AnchorIndex	Property Get	Returns/sets the anchor item. That is the item from which a multiple selection starts.
BackColor	Property Get	Returns/sets the background color used to display text and graphics in an object.
BorderStyle	Property Get	Returns/sets the border style.
Click	Event	Occurs when the user presses and then releases a mouse button over an object.
Container	Property Get	Returns the container of an object.
ContextMenu	Event	Occurs when the user clicked the right mouse button or types SHIFT + F10.
DbClick	Event	Occurs when the user presses and releases a mouse button and then presses and releases it again over an object.
DisableNoScroll	Property Get	Returns/sets a value that determines whether scroll bars are disabled instead of hidden when they are not needed.
Drag	Sub	Begins, ends, or cancels a drag operation of any object except Line, Menu, Shape, and Timer.
DragIcon	Property Get	Returns/sets the icon to be displayed as the pointer in a drag-and-drop operation.
DragMode	Property Get	Returns/sets a value that determines whether manual or automatic drag mode is used.
DrawMode	Property Get	Returns/sets a value indicating whether your code or the operating system will handle drawing of the elements.
Enabled	Property Get	Returns/sets a value that determines whether an object can respond to user-generated events.
FindItem	Function	Finds an item in the list box and returns the index of that item.
FindVirtualItem	Event	Occurs when the no-data list box needs to find a particular item.
Font	Property Get	Returns a Font object.
ForeColor	Property Get	Returns/sets the foreground color used to display text and graphics in an object.
GetIdealHorizontalExtent	Function	Gets the ideal value for the horizontal extent property.
GetVirtualItem	Event	Occurs when the no-data list box requests for an item text.
Height	Property Get	Returns/sets the height of an object.
HelpContextID	Property Get	Specifies the default Help file context ID for an object.
HitTest	Function	Returns the index of the item located at the coordinates of X and Y.

HitTestInsertMark	Function	Returns the index of the item located at the coordinates of X and Y and retrieves a value that determines where the insertion point should appear.
HorizontalExtent	Property Get	Returns/sets the width by which a list box can be scrolled horizontally. This is only meaningful if the multi column property is set to false.
hWnd	Property Get	Returns a handle to a control.
hWndUserControl	Property Get	Returns a handle to a control.
IncrementalSearch	Event	Occurs when the no-data list box needs to translate character key inputs to a particular item.
InsertMark	Property Get	Returns/sets the index of the item where an insertion mark is positioned.
InsertMarkColor	Property Get	Returns/sets the color of the insertion mark.
IntegralHeight	Property Get	Returns/sets a value indicating whether the control displays partial items.
ItemDraw	Event	Occurs when a visual aspect of an owner-drawn list box has changed.
ItemHeight	Property Get	Returns/sets the height of an item. The optional index argument can be specified in an variable owner-drawn list box.
ItemsPerColumn	Function	Retrieves the number of items per column.
KeyDown	Event	Occurs when the user presses a key while an object has the focus.
KeyPress	Event	Occurs when the user presses and releases an character key.
KeyUp	Event	Occurs when the user releases a key while an object has the focus.
Left	Property Get	Returns/sets the distance between the internal left edge of an object and the left edge of its container.
List	Property Get	Returns the items contained in a control's list portion.
ListCount	Property Get	Returns/sets the number of items in the list portion of a control.
ListIndex	Property Get	Returns/sets the index of the currently selected item in the control.
MouseDown	Event	Occurs when the user presses the mouse button while an object has the focus.
MouseEnter	Event	Occurs when the user moves the mouse into the control.
Mouselcon	Property Get	Returns/sets a custom mouse icon.
MouseLeave	Event	Occurs when the user moves the mouse out of the control.
MouseMove	Event	Occurs when the user moves the mouse.

MousePointer	Property Get	Returns/sets the type of mouse pointer displayed when over part of an object.
MouseTrack	Property Get	Returns/sets whether mouse events occurs when the mouse pointer enters or leaves the control.
MouseUp	Event	Occurs when the user releases the mouse button while an object has the focus.
MultiColumn	Property Get	Returns/sets a value that determines whether or not the control is scrolled horizontally and the items are displayed in multiple columns.
MultiSelect	Property Get	Returns/sets a value that determines whether a user can make multiple selections in a control.
Name	Property Get	Returns the name used in code to identify an object.
OLECompleteDrag	Event	Occurs at the OLE drag/drop source control after a manual or automatic drag/drop has been completed or canceled.
OLEDrag	Sub	Starts an OLE drag/drop event with the given control as the source.
OLEDragDrop	Event	Occurs when data is dropped onto the control via an OLE drag/drop operation, and OLEDropMode is set to manual.
OLEDragDropScroll	Property Get	Returns/Sets whether this object will scroll during an OLE drag/drop operation.
OLEDraggedItem	Property Get	Returns the index of the currently dragged item during an OLE drag/drop operation.
OLEDragMode	Property Get	Returns/Sets whether this control can act as an OLE drag/drop source, and whether this process is started automatically or under programmatic
OLEDragOver	Event	Occurs when the mouse is moved over the control during an OLE drag/drop operation, if its OLEDropMode property is set to manual.
OLEDropMode	Property Get	Returns/Sets whether this object can act as an OLE drop target.
OLEGiveFeedback	Event	Occurs at the source control of an OLE drag/drop operation when the mouse cursor needs to be changed.
OLESetData	Event	Occurs at the OLE drag/drop source control when the drop target requests data that was not provided to the DataObject during the
OLEStartDrag	Event	Occurs when an OLE drag/drop operation is initiated either manually or automatically.
Parent	Property Get	Returns the object on which this object is located.
PreviewKeyDown	Event	Occurs before the KeyDown event.
PreviewKeyUp	Event	Occurs before the KeyUp event.
Redraw	Property Get	Returns/sets a value that determines whether or not the list box redraws when changing the items. You can speed up the creation of large lists by
Refresh	Sub	Forces a complete repaint of a object.
RightToLeft	Property Get	Determines text display direction and control visual appearance on a bidirectional system.

RightToLeftMode	Property Get	Returns/sets the right-to-left mode.
Scroll	Event	Occurs when you reposition the scroll box on a control.
ScrollTrack	Property Get	Returns/sets whether the control should scroll its contents while the user moves the scroll box along the scroll bars.
SelCount	Property Get	Returns the number of selected items in the list box.
Selected	Property Get	Returns/sets the selection status of an item.
SelectedIndices	Function	Returns a reference to a collection containing the indexes to the selected items.
SelectItem	Function	Searches for an item that begins with the characters in a specified string. If a matching item is found, the item is selected. The search is not case
SetColumnWidth	Sub	Sets the width of all columns in a multiple-column list box.
SetFocus	Sub	Moves the focus to the specified object.
SetSelRange	Sub	Sets the start and end item for the current selection range.
Tag	Property Get	Stores any extra data needed for your program.
Text	Property Get	Returns/sets the text contained in the control.
ToolTipText	Property Get	Returns/sets the text displayed when the mouse is paused over the control.
Top	Property Get	Returns/sets the distance between the internal top edge of an object and the top edge of its container.
TopIndex	Property Get	Returns/sets which item in a control is displayed in the topmost position.
UseTabStops	Property Get	Returns/sets a value indicating if the list box can recognize and expand tab characters when drawing its strings.
Visible	Property Get	Returns/sets a value that determines whether an object is visible or hidden.
VisualStyles	Property Get	Returns/sets a value that determines whether the visual styles are enabled or not. Requires comctl32.dll version 6.0 or higher.
WhatsThisHelpID	Property Get	Returns/sets an associated context number for an object.
Width	Property Get	Returns/sets the width of an object.
ZOrder	Sub	Places a specified object at the front or back of the z-order within its graphical level.